

# Carl-Cranz-Gesellschaft e.V.

## Gesellschaft für technisch-wissenschaftliche Weiterbildung



## Sensor-Datenfusion

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Remote Sensing Technology Institute  
Oberpfaffenhofen, Germany

# Optical/SAR Data Fusion: Challenge





# Optical/SAR Data Fusion: Challenge



WV-1

## Motivation: Need for new and high quality products

- Why? Complementary nature of sources
- How?
  - Learn (understand) semantic relationships between objects
  - Develop methodology



*Data fusion is a formal framework in which are expressed the means and tools for the alliance of data originating from different sources.*

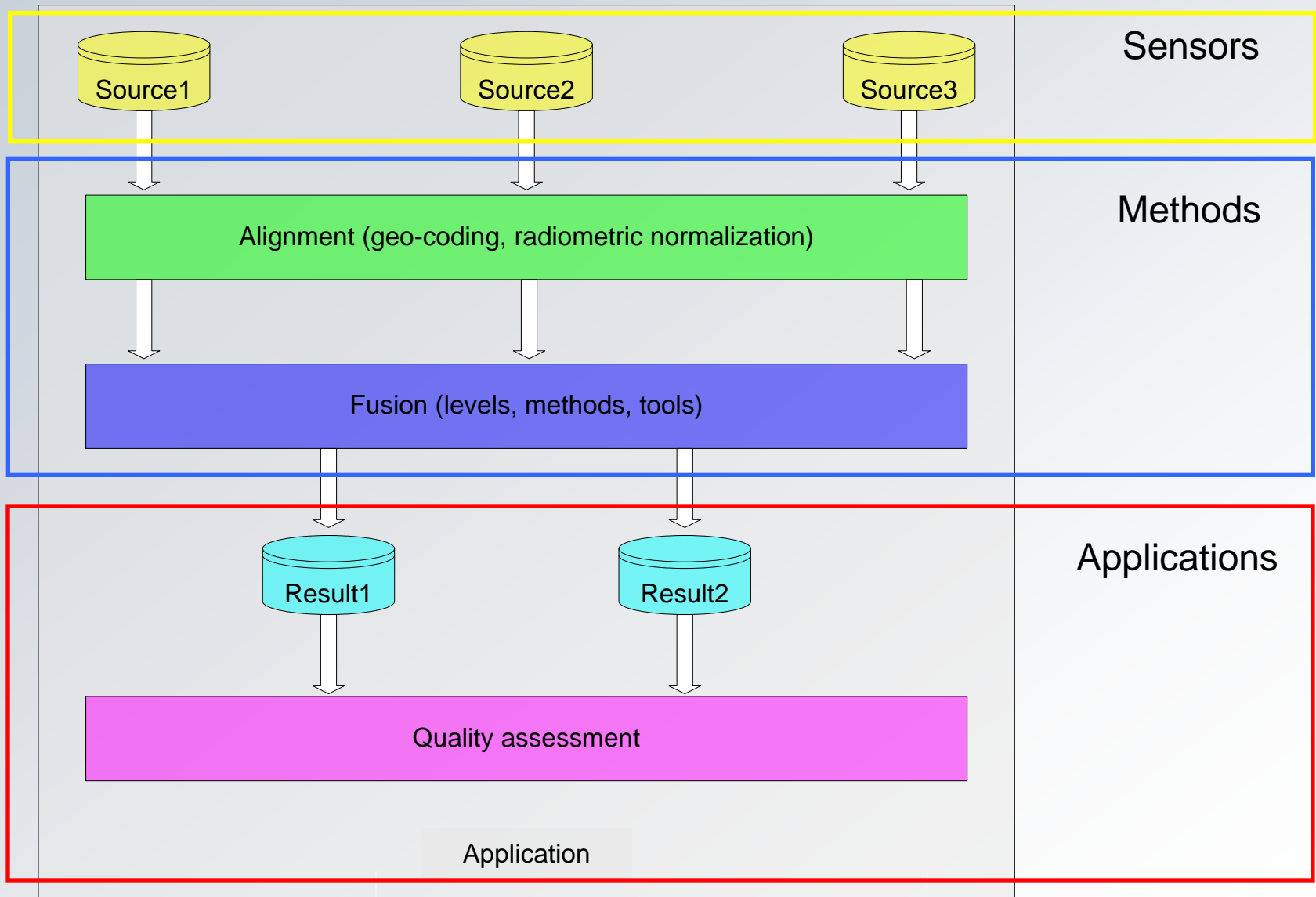
*It aims at obtaining information of greater quality; the exact definition of 'greater quality' will depend upon the application [1]*

Data fusion is application dependent

[1] Wald L., 1999. Some terms of reference in data fusion. **IEEE Transactions on Geosciences and Remote Sensing**, 37(3), 1190-1193

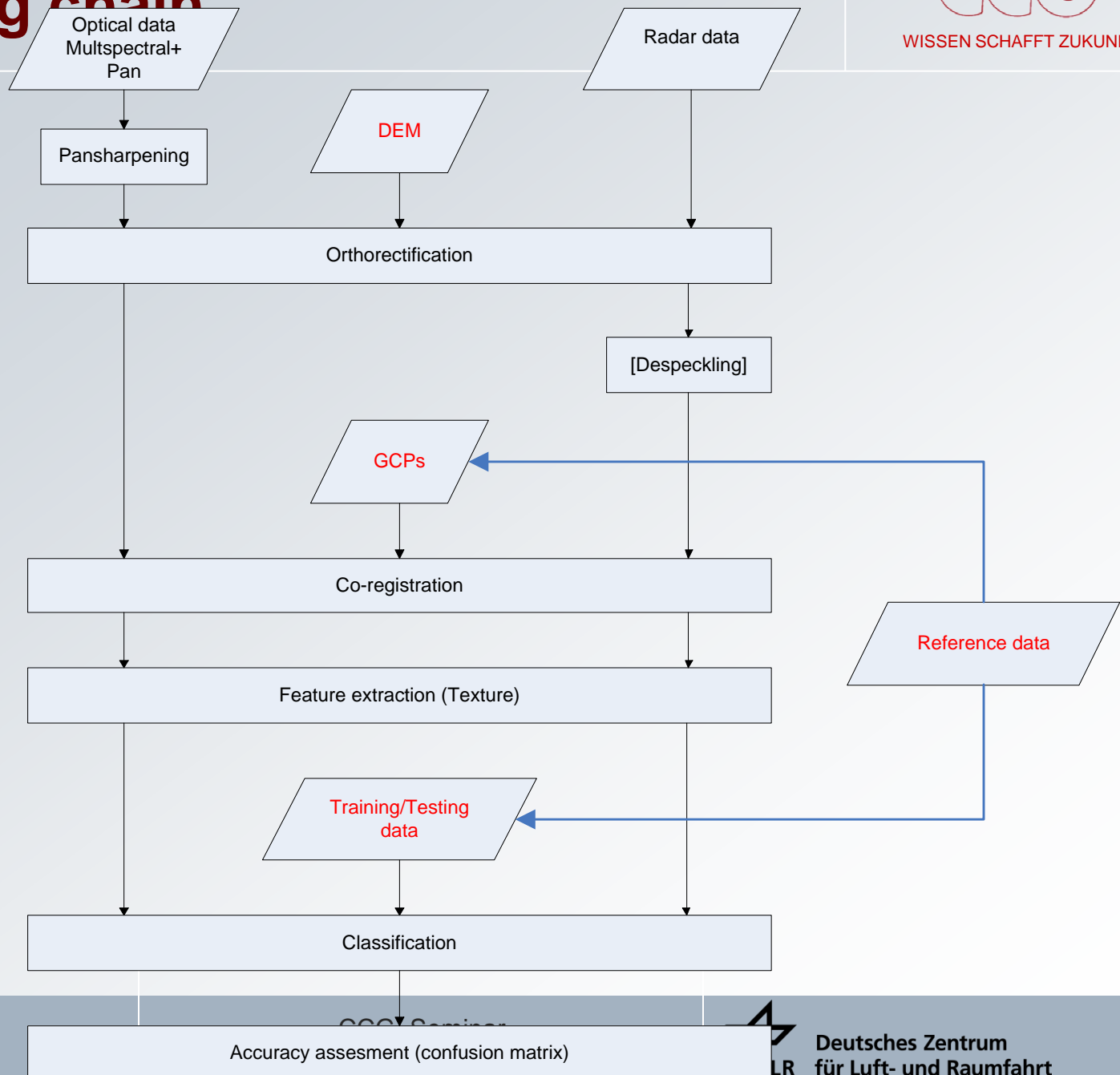
- Data fusion concept
- Data pre-processing
  - General fusion framework GFF
  - Orthogonal acquisition geometry
  - Ortho-rectification DEM/DSM
- Data fusion framework INFOFUSE
- Examples for optical/SAR classification
- Simulation of images
- Change detection
- Conclusions and outlook

# Data Fusion: Concept





# Processing chain



## Pre-processing

Orthogonal acquisition geometry  
to minimize displacement effects [6]

Ortho-rectification

DEM/DSM [7]

optical data enhancement using TS-X GCPs [2]

Co-registration of optical/SAR data

using mutual information [3]

Pan-sharpening of multi-spectral and panchromatic optical data

General Fusion Framework [4, 5]

De-speckling of SAR imagery

Simulation of SAR data (layover, shadow) [10]

## Feature Extraction

Gabor texture

## Classification/Mapping

INFOFUSE framework [8]

## Change Detection

using DSM and SAR simulation

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using DSM and SAR simulation



## Input

Low resolution image (multispectral, hyperspectral, ...)

High resolution image (panchromatic, SAR, ...)

## Aim

Include spatial information from high resolution image while preserving spectral properties of low resolution image

## Method

Interpolation

$$msi = I(ms)$$

Fusion

$$msf = F(msi, pan)$$

Histogram matching

$$msf = H(msf, ms)$$

## How?

Add **only** high frequency information from high resolution image to low resolution image

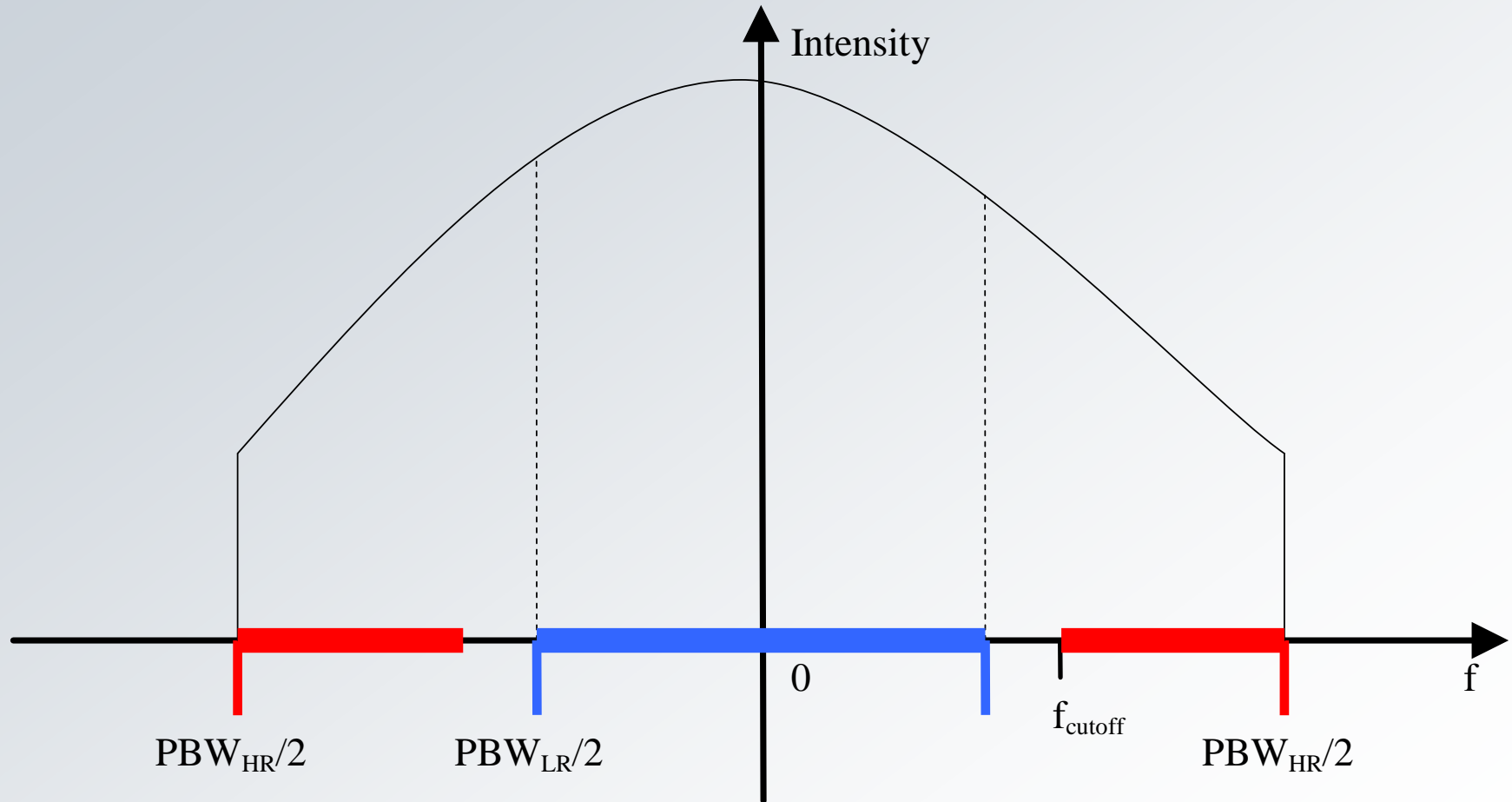
## Solution [4]

Fourier/spectral domain

Interpolation and fusion in one step

[4] Palubinskas, G. and Reinartz, P., 2011. Multi-resolution, multi-sensor image fusion: general fusion framework, **Proc. of Joint Urban Remote Sensing Event JURSE**, 11-13 April, 2011, Munich, Germany, IEEE, 313-316.





Fourier transform

$$MS = \text{FFT}(ms)$$

$$PAN = \text{FFT}(pan)$$

Zero padding and windowing

$$MSI = \text{ZP}(W \cdot MS)$$

Frequency addition

$$MSF = MSI + PAN \cdot HPF$$

$$MSF = MSI + PAN \cdot (1 - LPF)$$

Inverse Fourier transform

$$msf = \text{FFT}^{-1}(MSF)$$

Signal domain  $msf = msi + pan * hpf$

where  $hpf = FFT^{-1}(HPF)$

or  $msf = msi + pan - pan * lpf$

[5] J. Hill, C. Diemer, O. Stover, and T. Udelhoven, 1999. A local correlation approach for the fusion of remote sensing data with different spatial resolution in forestry applications, **Proc. of Int. Archives of Photogrammetry and Remote Sensing**, Valladolid, Spain, June 3-4. 1999, Vol. 32, No. Part 7-4-3 W6, pp. 167–174.



# WV-2 pan-sharpening (München)



Original



# WV-2 pan-sharpening (München)



Fused

# TS-X Radar-sharpening (München)



WV-1

WV-1

rg

az



# TS-X Radar-sharpening (München)



WV-1

Fused

TS-X

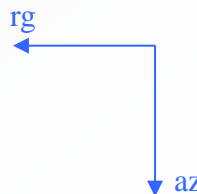


# TS-X Radar-sharpening (München)



TS-X

TS-X



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General Fusion Framework [4, 5]

De-speckling of SAR imagery

Simulation of SAR data (layover, shadow) [10]

## Feature Extraction

Gabor texture

## Classification/Mapping

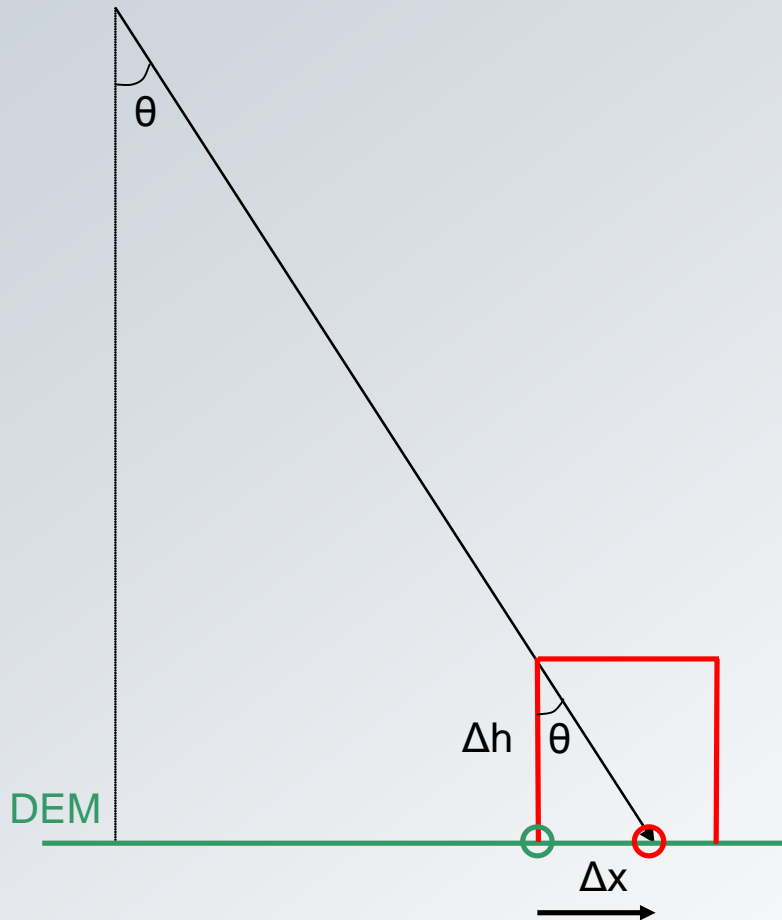
INFOFUSE framework [8]

## Change Detection

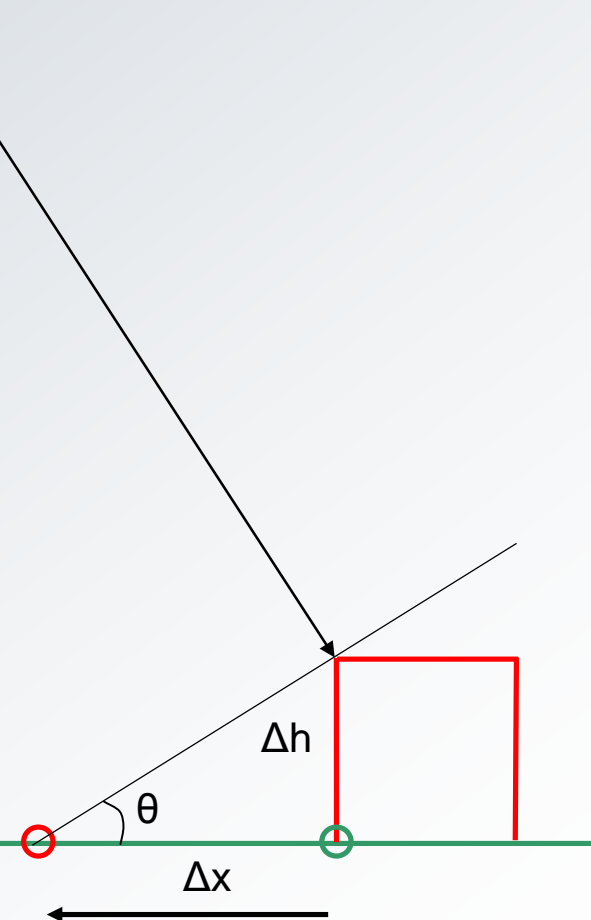
using DSM and SAR simulation

# 3D Object height

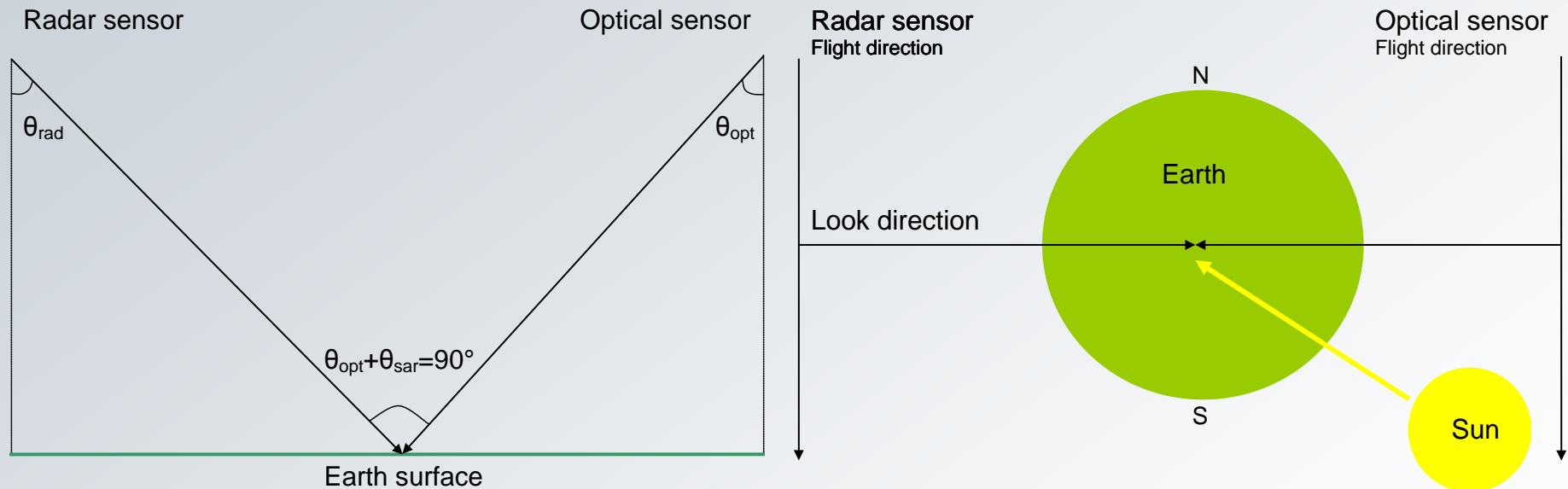
Optical sensor



Radar sensor



# Orthogonal acquisition geometry



[6] Palubinskas, G., Reinartz, P. and Bamler, R., 2010. Image acquisition geometry analysis for the fusion of optical and radar remote sensing data. **International Journal of Image and Data Fusion**, 1(3), 271-282



# Two pairs of Optical/SAR acquisition

IKONOS2



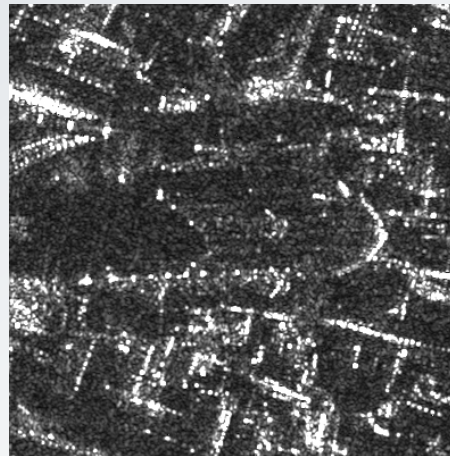
TS-X ascending



WV-1



TS-X descending



# Buildings: Example1

WV-2

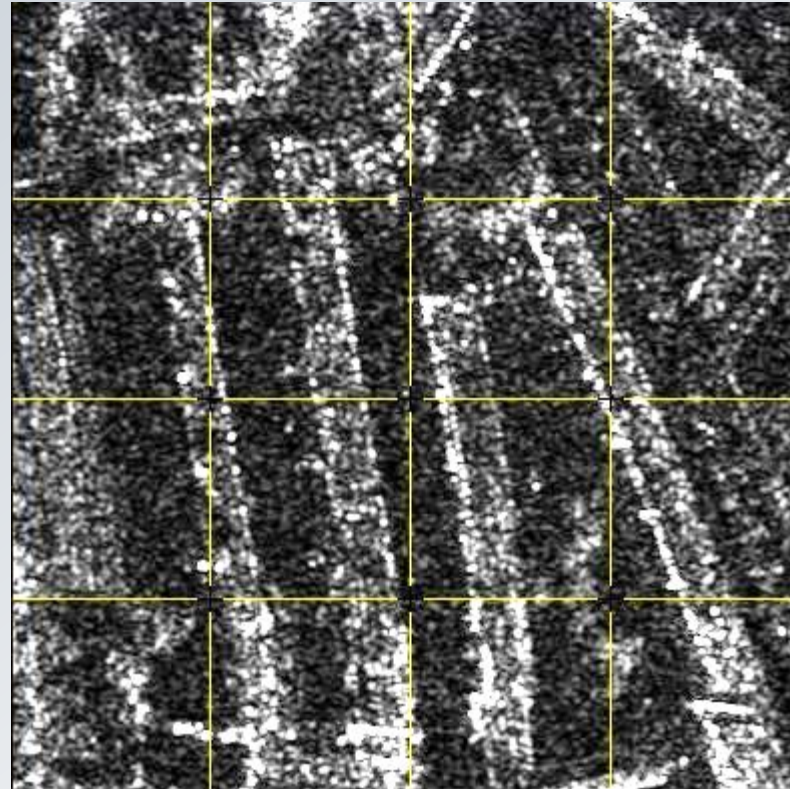
rg

az

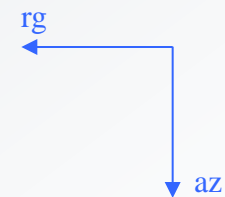




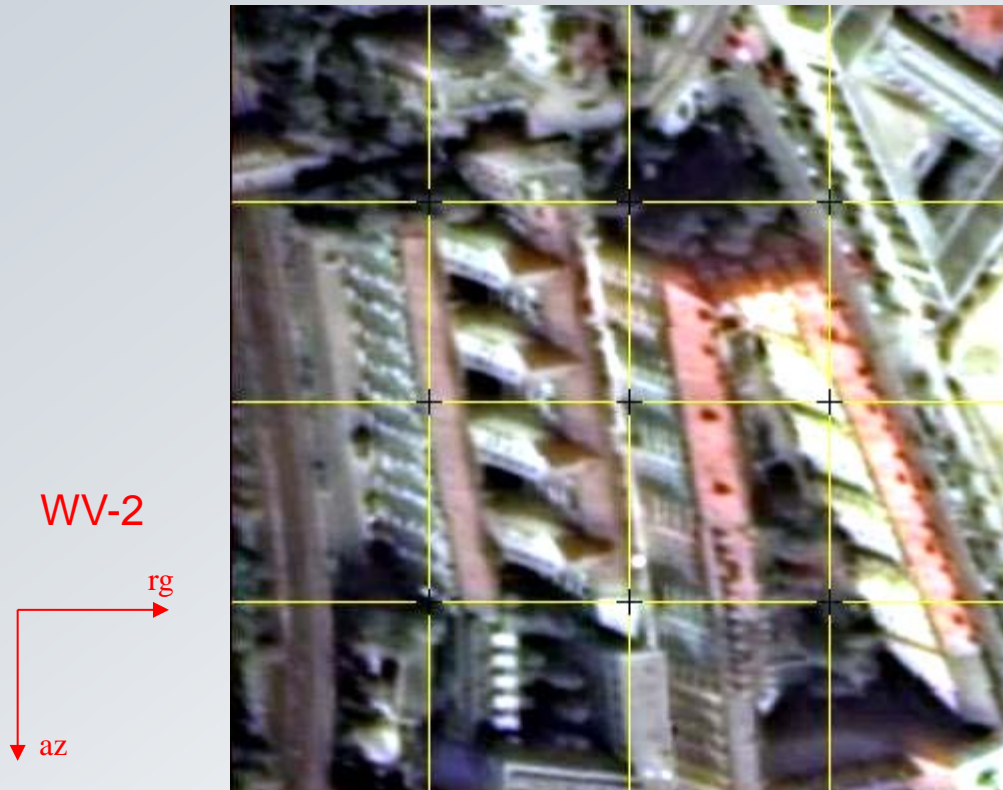
# Buildings: Example1

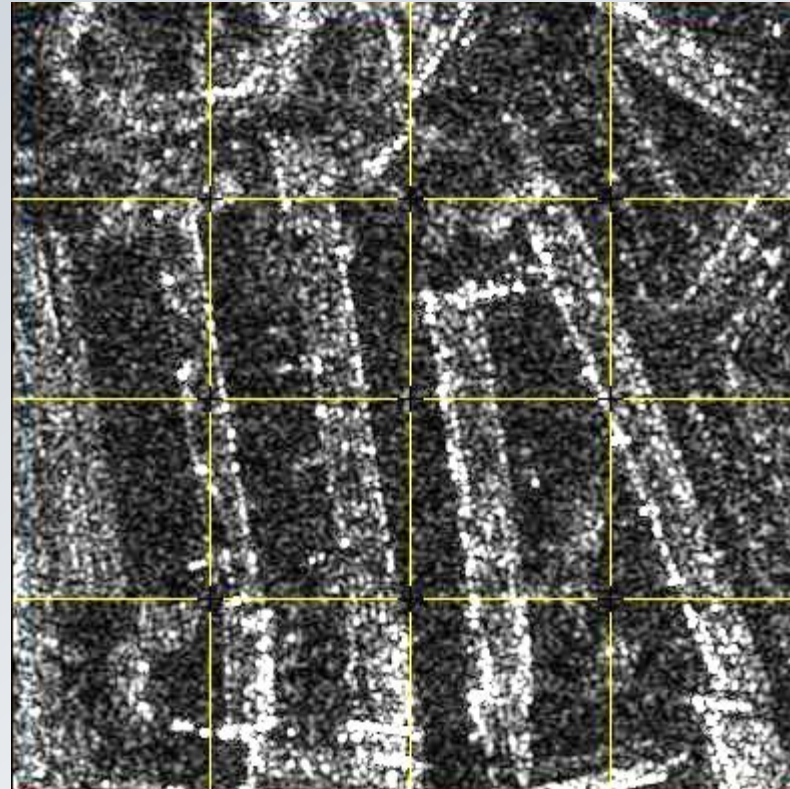


TS-X

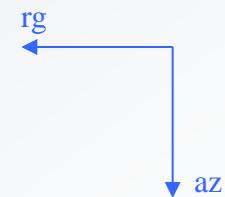


# Buildings: Example2





TS-X



## Pre-processing

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to minimize displacement effects [6]

Ortho-rectification

DEM/DSM [7]

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using mutual information [3]

Pan-sharpening of multi-spectral and panchromatic optical data  
General Fusion Framework [4, 5]

De-speckling of SAR imagery

Simulation of SAR data (layover, shadow) [10]

## Feature Extraction

Gabor texture

## Classification/Mapping

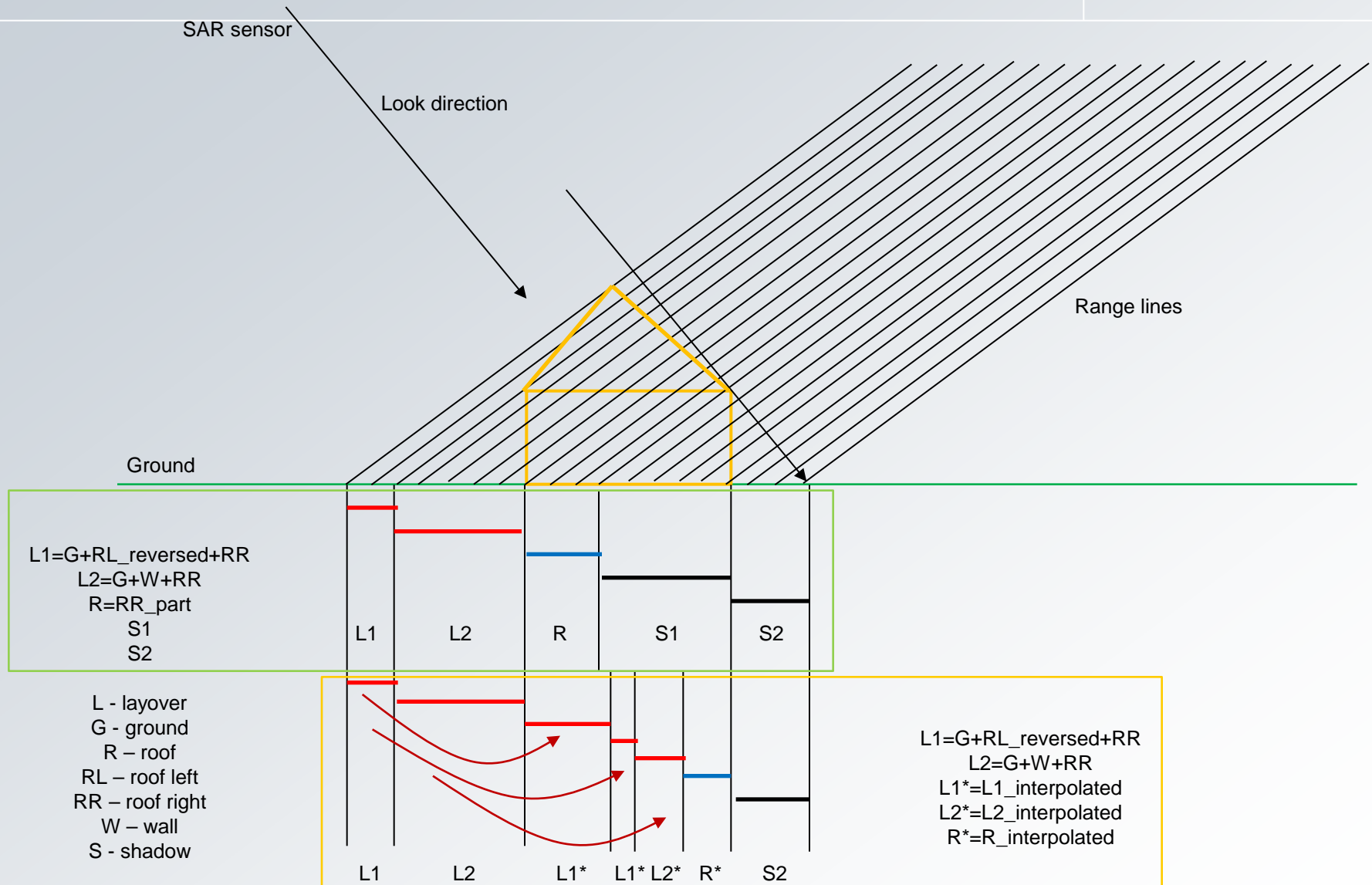
INFOFUSE framework [8]

## Change Detection

using DSM and SAR simulation



# Analysis of Building Signature



## Pre-processing

Orthogonal acquisition geometry  
to minimize displacement effects [6]

Ortho-rectification

DEM/DSM [7]

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Co-registration of optical/SAR data

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General Fusion Framework [4, 5]

De-speckling of SAR imagery

Simulation of SAR data (layover, shadow) [10]

## Feature Extraction

Gabor texture

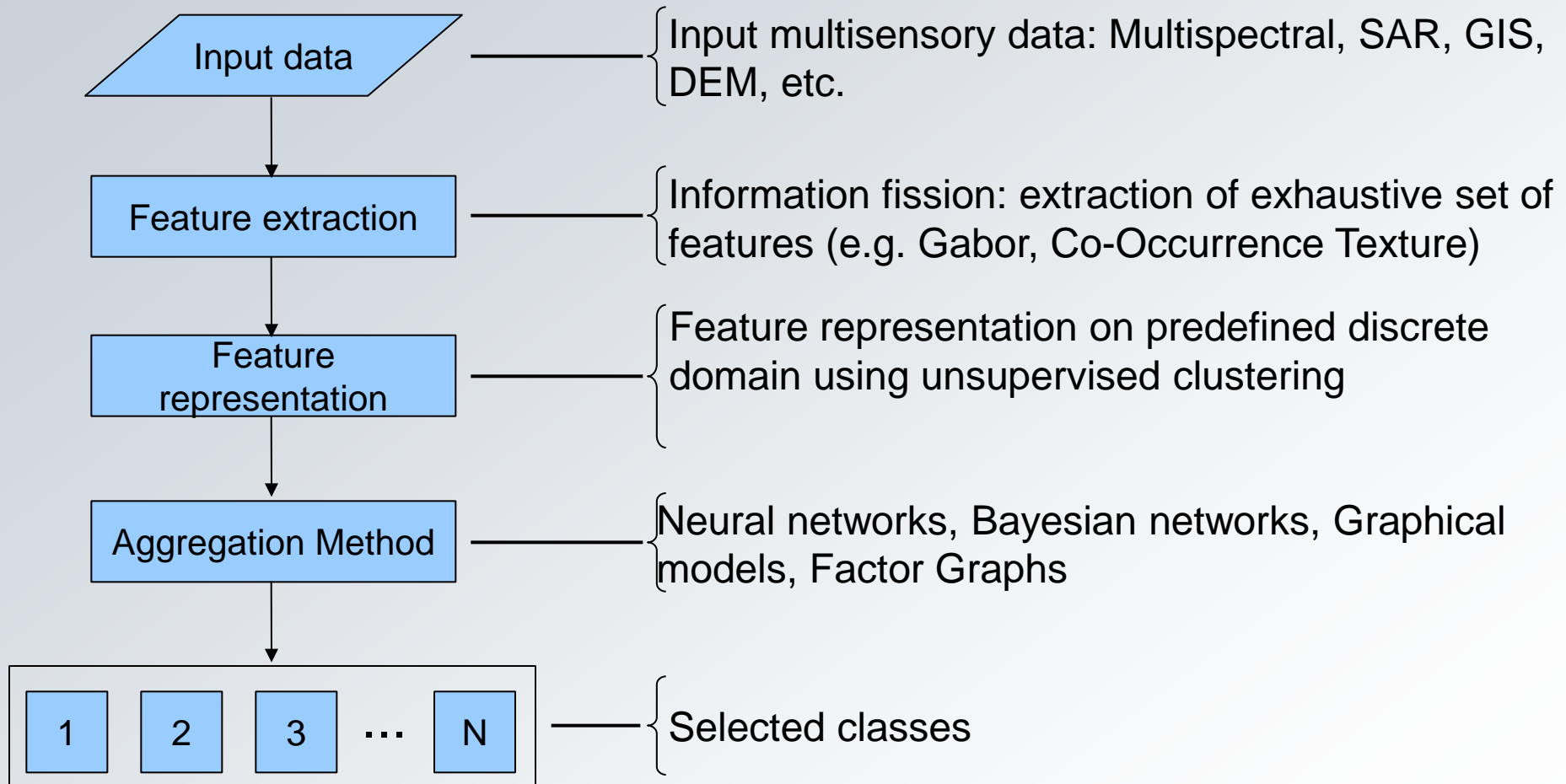
## Classification/Mapping

INFOFUSE framework

## Change Detection

using DSM and SAR simulation [8]





[8] Palubinskas, G. and Datcu, M., 2008. Information fusion approach for the data classification: an example for ERS-1/2 InSAR data. **International Journal of Remote Sensing**, 29(16), 4689-4703.

## Requirements

- to follow consensus theory [9]
- Data non-commensurability: to work with different input data (e.g. nature and statistics of optical and SAR)
- Arbitrary number of data sources
- Aggregation method to be able to use arbitrary number of calculated input features
- Acceptable complexity

## Solutions

- Data fission is employed (to calculate exhaustive feature set). Quasi-full characterization of classes
- Feature representation on a finite predefined domain (e.g. numbers of a range). Reduce of data size
- Neural Networks, Bayesian networks, or Graphical models

[9] Benediktsson, J., Sveinsson, J., and Swain, P., 1997. Hybrid consensus theoretic classification, **IEEE Transactions on Geoscience and Remote Sensing**, 35(4), 833–843.

# Feature aggregator selection

Feature Aggregator	Advantages	Disadvantages
Neural Network	Acceptable training time  Variety of methods for learning  High accuracy of classification	Overtraining
Bayesian Network	Knowledge representation in probabilistic way  Proper configuration using expert knowledge	High training/classification time
Graphical model	Knowledge representation in probabilistic way (assuming multi-nominal distributions)  Proper configuration using expert knowledge (compare to neural network)	High training/classification time  No practical methods for structure learning

Sensor Parameter	TerraSAR-X	WorldView-2
Image time (local)	7-Jun-2008 07:17:48	12-Jul-2010 10:30:17
Mode	Spotlight HS	Pan-sharpened VNIR bands
Look angle	49.45° Right	5.2° Left
Orbit	Descending	Descending
Polarization	Single, VV	
Product	EEC	L2A
Resolution gr x az (m)	1.0 x 1.14	0.5 x 0.5
Pixel spacing (m)	0.5	0.5
Radiometric resolution	16 bit	11 bit

Urban area classification:

Munich city

6 classes

Features:

WV-2 VNIR (4 bands)

TS-X Texture (Co-occurrence)

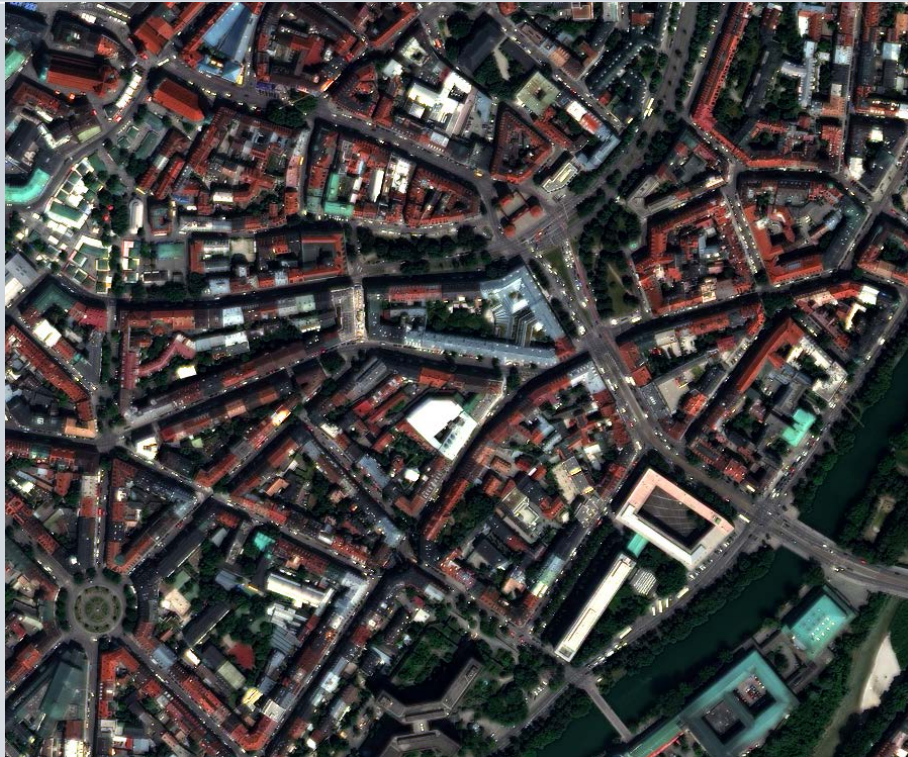
Fusion strategies:

VNIR

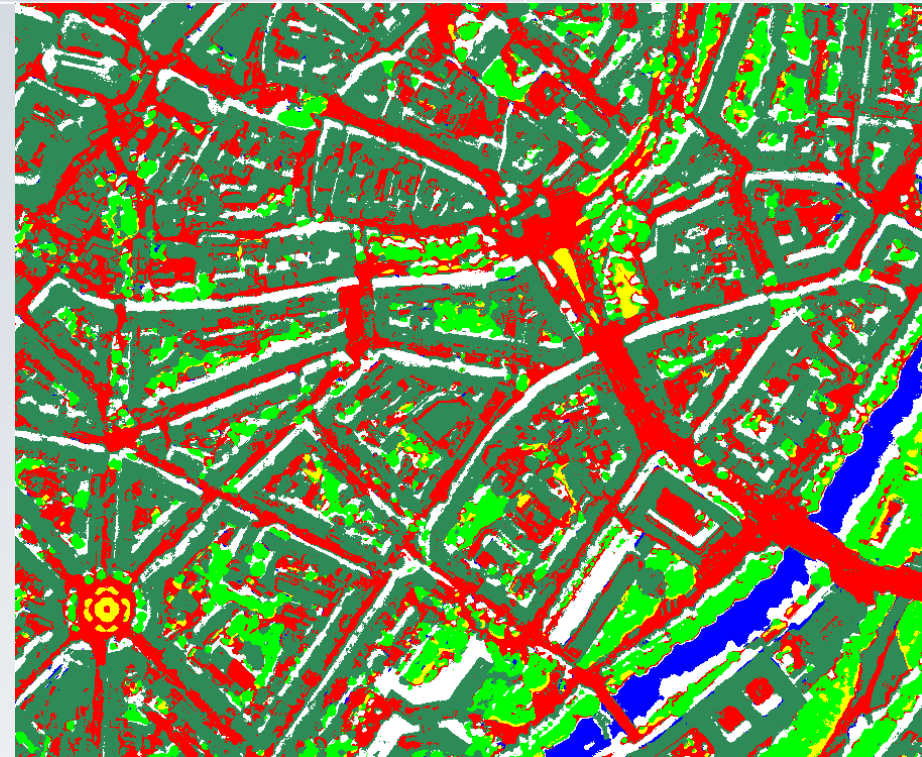
VNIR+SAR Texture



# Urban area classification



Optical RGB image



INFOFUSE  
classification

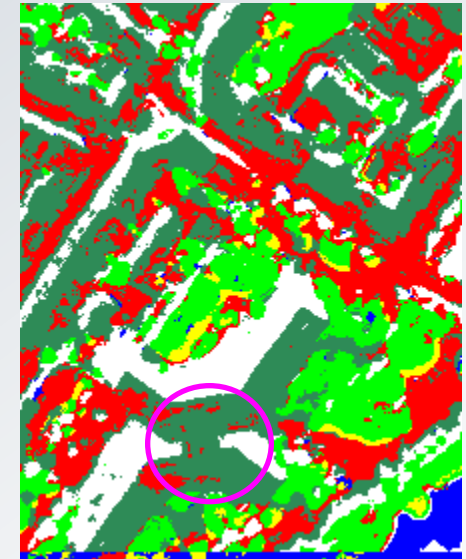
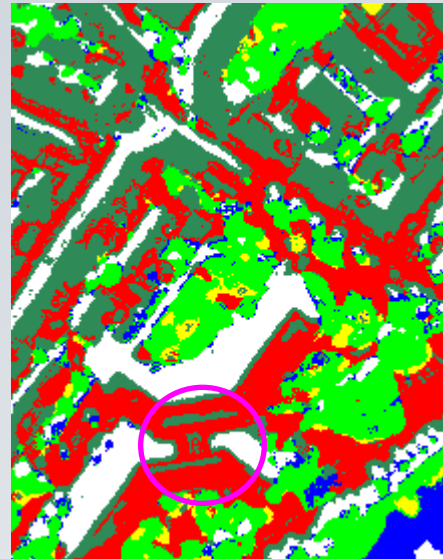
## Input data:

- WorldView-2 multispectral (VNIR range)
- TerraSAR-X single polarization band
- Haralick texture features

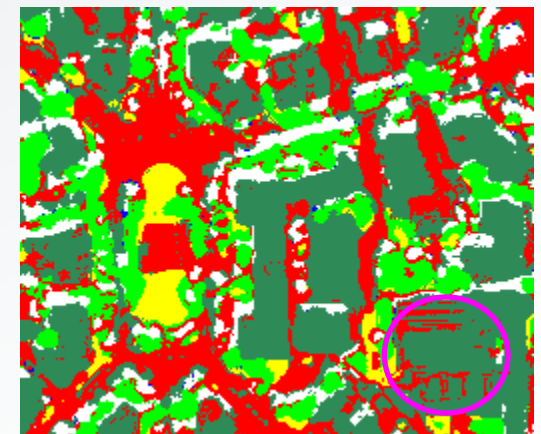
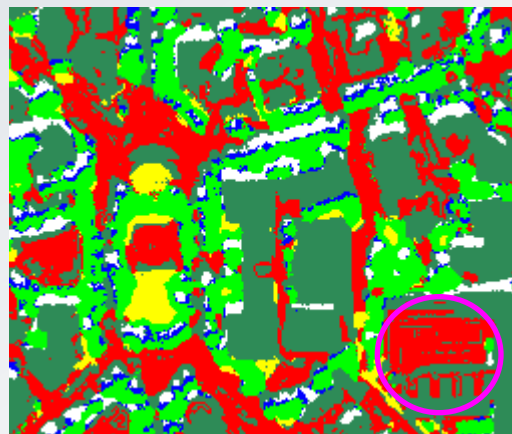
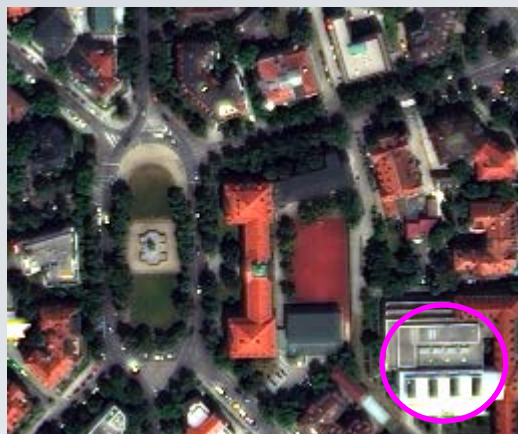
Label	Classes/subclasses
Buildings	8 subclasses
Roads	2 subclasses
Water	1 class
Forest/Trees	1 class
Grass	1 class
Shadows	1 class



# Urban area classification zoom



**SAR data allow to reduce errors in building/road separation**



# Confusion matrices

Class	Water	Grass	Trees	Buildings	Road	Shadow	Class	Water	Grass	Trees	Buildings	Road	Shadow
Water	100.00	0	0	0	0	0	Water	100.00	0	0	0	0	0
Grass	0	85.47	0	0	0	0	Grass	0	98.20	0	0	0	0
Trees	0	14.53	100.00	0	0	0	Trees	0	1.80	98.90	0	0	0
Buildings	0	0	0	60.05	42.25	4.72	Buildings	0	0	0	96.36	3.91	0.47
Road	0	0	0	39.95	57.75	0	Road	0	0	1.10	3.64	96.06	0
Shadow	0	0	0	0	0	95.28	Shadow	0	0	0	0	0	99.53
Total	100.00	100.00	100.00	100.00	100.00	100.00	Total	100.00	100.00	100.00	100.00	100.00	100.00

INFOFUSE Multispectral (VNIR)

Overall Accuracy: 70.95%

Kappa Coefficient: 0.6059

INFOFUSE Multispectral (VNIR)+SAR

Overall Accuracy: 97.19%

Kappa Coefficient: 0.9613

Urban area classification:

Munich city

23 classes

Features:

WV-2 (8 bands), Red Band Texture-Gabor (6 orientations, 4 sine modulations, 2 sigma sizes)

TS-X Texture-Gabor (6 orientations, 4 sine modulations, 2 sigma sizes)

DSM (Generated from WV-2 panchromatic stereo pair)

Fusion strategies:

Multispectral, DSM (9 features),

Texture SAR, Texture optical, DSM (97 features),

Multispectral, Texture SAR, Texture optical (104 features),

**Multispectral, Texture SAR, Texture optical and DSM (105 features)**

23 classes were defined:

- 1. Water
- 2. Forest/Trees
- 3. Grass/Low vegetation
- 4. Bare soil
- 5. Construction site
- 6. Swimming pool
- 7. Asphalt road
- 8. Concrete road
- 9. Football field
- 10. Tennis field
- 11. Green house
- 12. Rail road
- 13. Tram line
- 14. Cemetery
- 15. Parking/car
- 16. Shadow
- 17. Red roofing tiles
- 18. Grey roofing tiles
- 19. Dark roofing tiles
- 20. Roofing concrete
- 21. Vegetation roof
- 22. Zinc roof
- 23. Roofing copper

Ground truth

- ATKIS vector map (Landesamt für Vermessung und Geoinformation)
- Material vector data (Dr. Wieke Heldens)



# Classification accuracy

Maximum likelihood (does not follow consensus theory)

	OVA, %	Kappa
Multispectral, DSM (9 features)	85.4841	0.8409
Texture, DSM (97 features)	60.5719	0.5666
Multispectral, Texture (104 features)	81.4288	0.7932
Multispectral, Texture, and DSM (105 features)	82.1923	0.8019

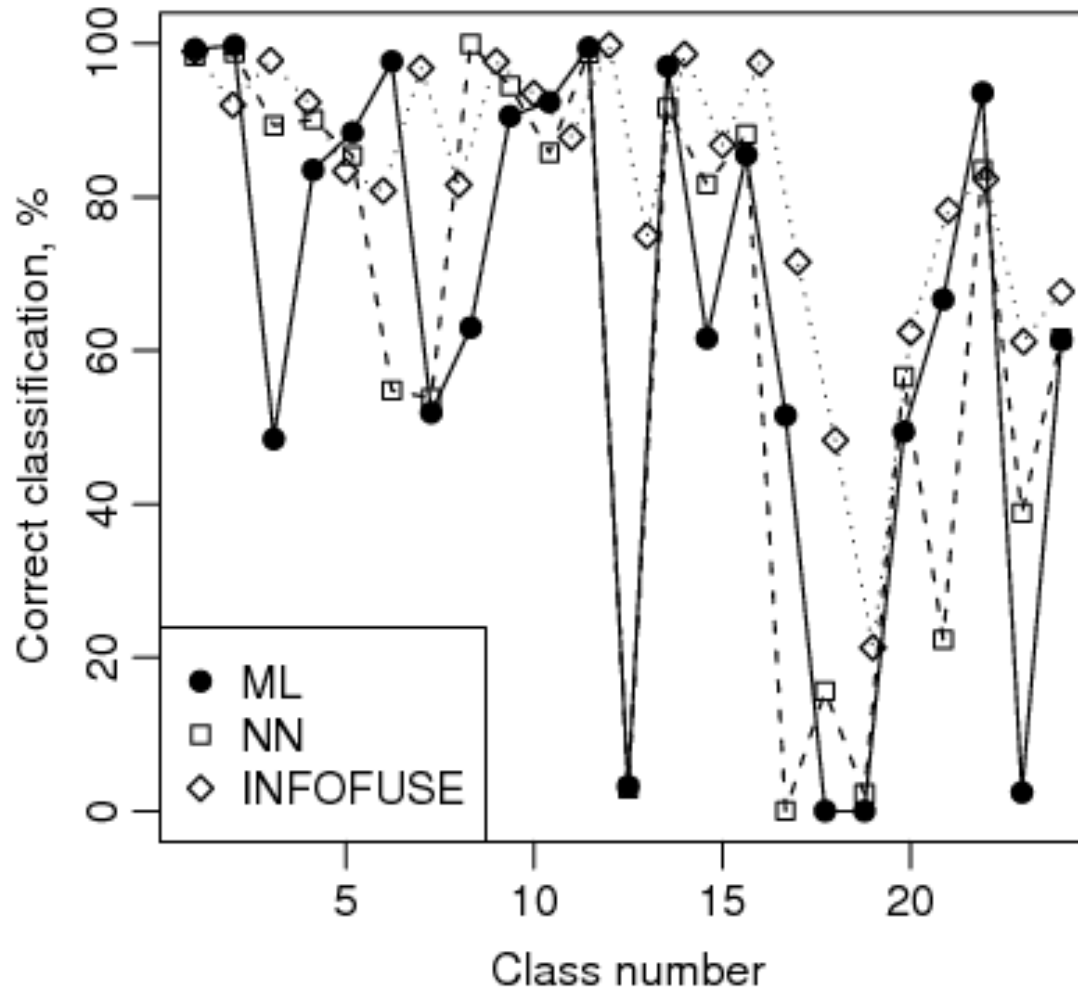
Neural Network (1 hidden layer, 40 neurons for 97, 104, or 105 features, 8 neurons for 9 features)

	OVA, %	Kappa
Multispectral, DSM (9 features)	85.6575	0.8426
Texture, DSM (97 features)	60.8644	0.5643
Multispectral, Texture (104 features)	82.6471	0.8076
Multispectral, Texture, and DSM (105 features)	87.0697	0.8566

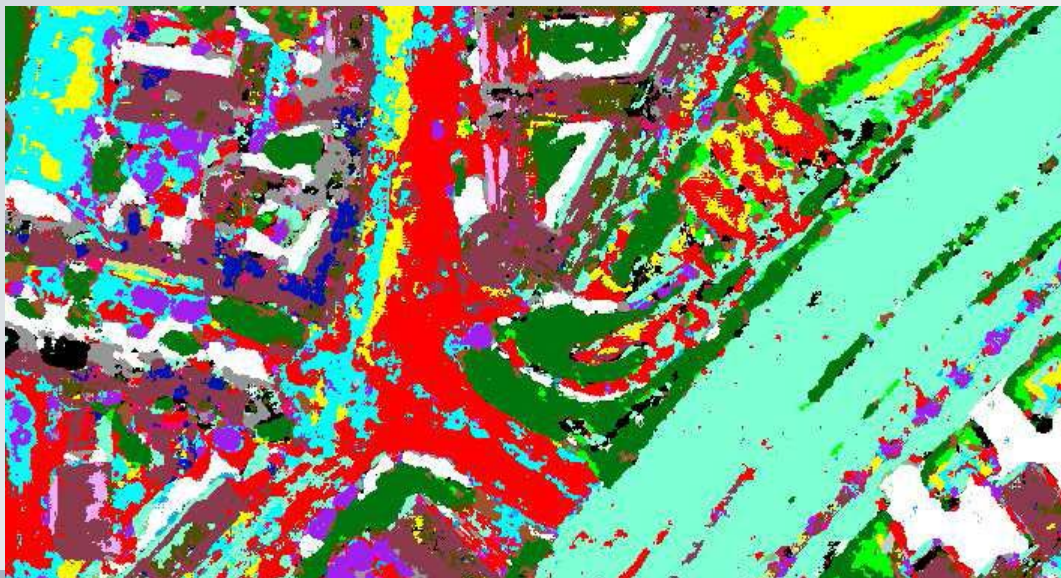
INFOFUSE (based on Neural Network, 1 hidden layer, 40 neurons for 97, 104, or 105 features, 9 neurons for 8 features) (50 clusters for each feature)

	OVA, %	Kappa
Multispectral, DSM (9 features)	85.1835	0.8360
Texture, DSM (97 features)	71.8699	0.6906
Multispectral, Texture (104 features)	88.8692	0.8768
<b>Multispectral, Texture, and DSM (105 features)</b>	<b>90.1092</b>	<b>0.8907</b>

# Classification accuracy



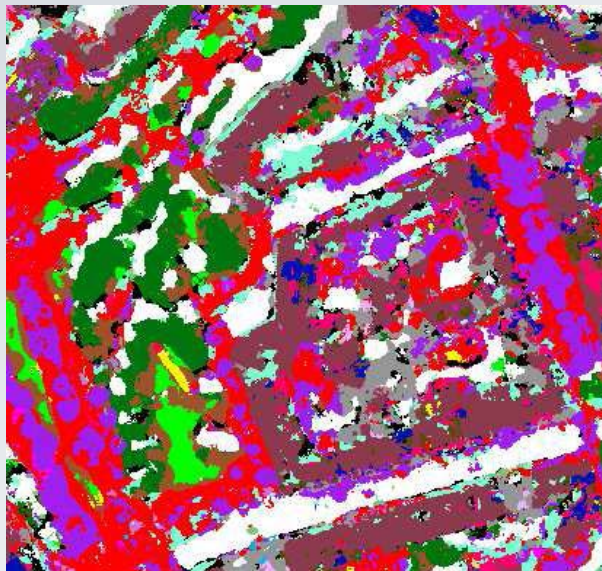
# Classification map 1



- water
- forest
- grass
- bare\_soil
- construction
- pool
- road\_asphalt
- football
- tennis
- green\_house
- rail
- tram
- cemetery
- parking/car
- shadow
- concrete
- red\_roofing\_tiles
- concrete\_roof
- vegetation\_roof
- dark\_roofing\_tiles
- zink\_roof
- roofing\_copper
- grey\_roofing\_tiles



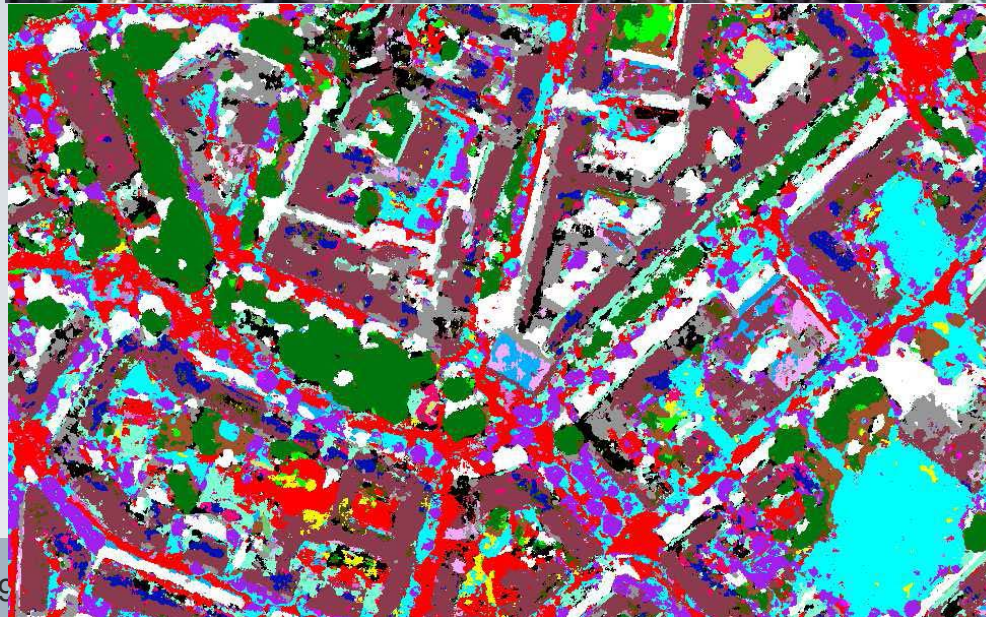
# Classification map 2



- water
- forest
- grass
- bare\_soil
- construction
- pool
- road\_asphalt
- football
- tennis
- green\_house
- rail
- tram
- cemetery
- parking/car
- shadow
- concrete
- red\_roofing\_tiles
- concrete\_roof
- vegetation\_roof
- dark\_roofing\_tiles
- zink\_roof
- roofing\_copper
- grey\_roofing\_tiles



# Classification map 3



- water
- forest
- grass
- bare\_soil
- construction
- pool
- road\_asphalt
- football
- tennis
- green\_house
- rail
- tram
- cemetery
- parking/car shadow
- concrete
- red\_roofing\_tiles
- concrete\_roof
- vegetation\_roof
- dark\_roofing\_tiles
- zink\_roof
- roofing\_copper
- grey\_roofing\_tiles

Confused classes		Sensor or feature influence for proper classification
Class 1	Class 2	Sensor/Feature
Road	Building	DSM
Rail road/Tram road	Road	SAR Texture
Rail road	Tram road	SAR Texture
Bare soil	Construction site	SAR Texture
Football field	Grass/Low vegetation	SAR Texture, Multispectral
Parking/car	Road	Texture on optical data
Cemetery	Grass/Low vegetation	SAR Texture
Green house	Road	SAR Texture, Multispectral

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General Fusion Framework [4, 5]

De-speckling of SAR imagery

**Simulation of SAR data (layover, shadow) [10]**

## Feature Extraction

Gabor texture

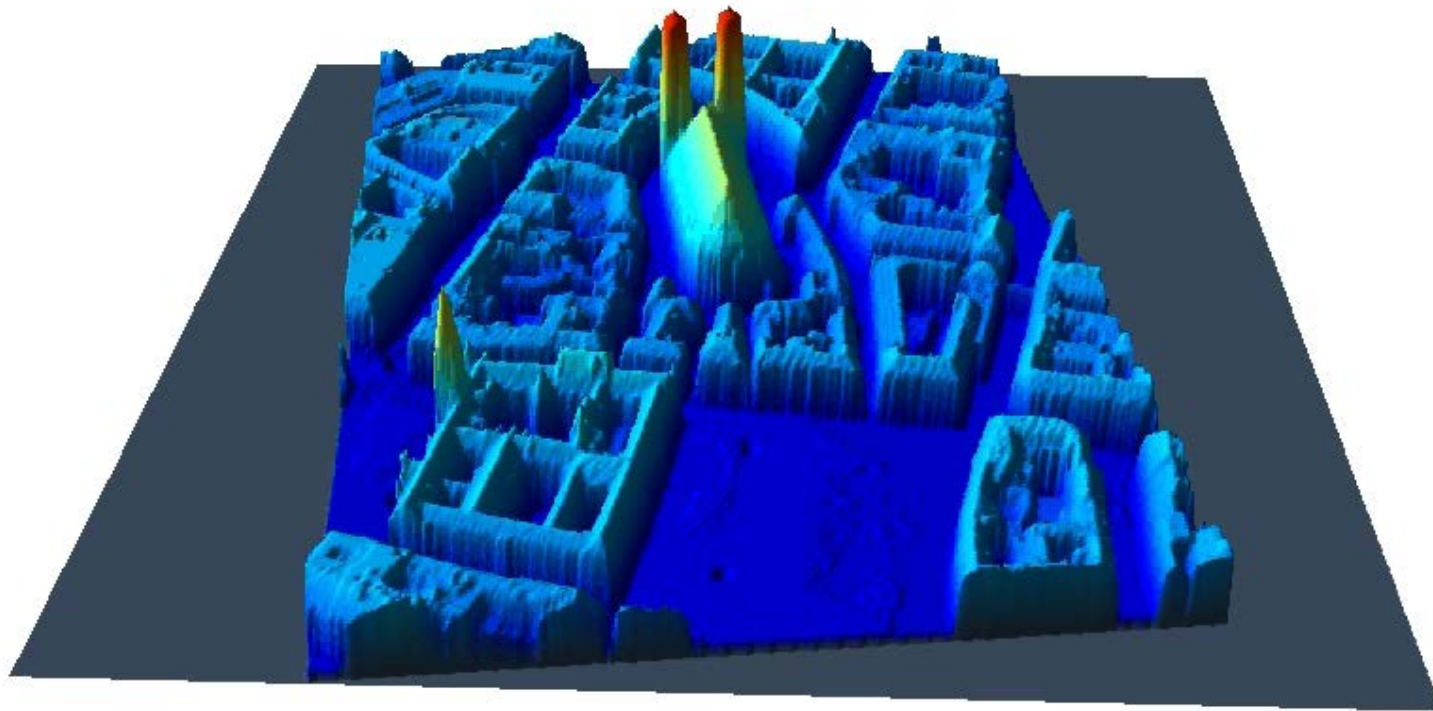
## Classification/Mapping

INFOFUSE framework

## Change Detection

using DSM and SAR simulation

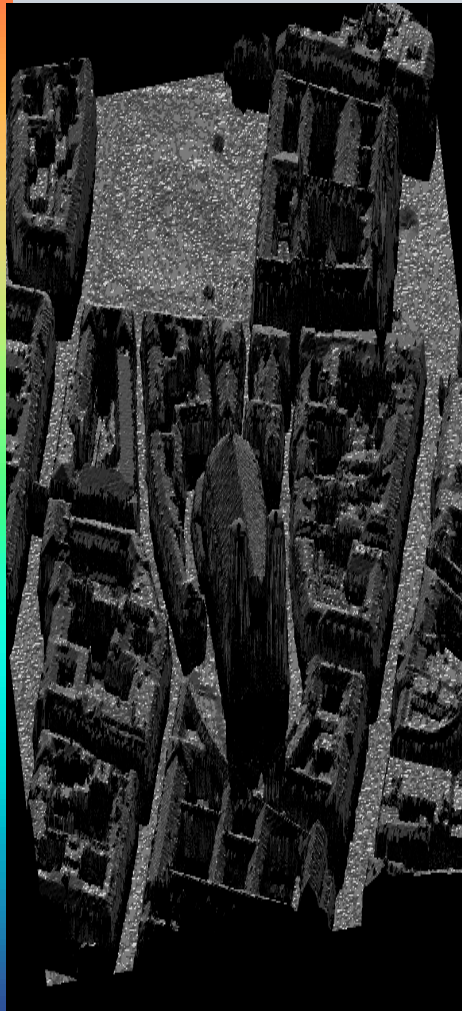




Horizontal resolution: 1m  
vertical resolution: 0.1m



# Simulation optical/SAR images



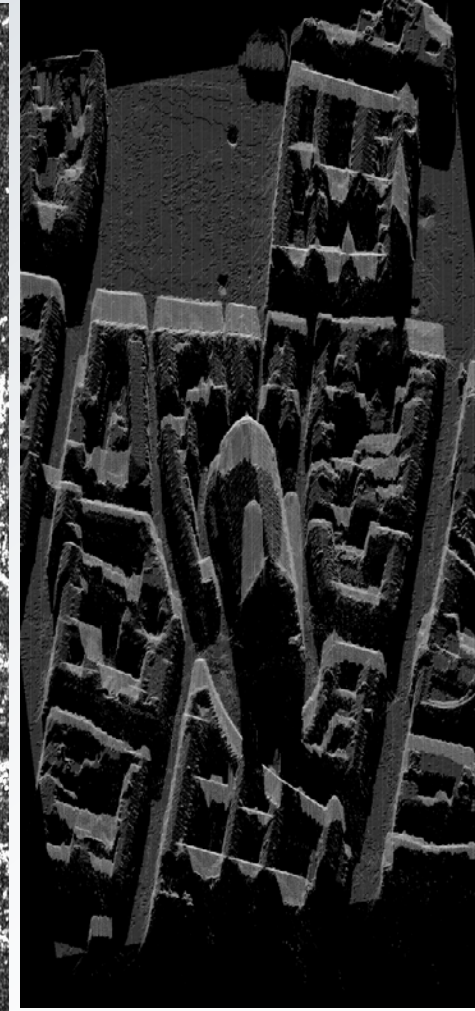
Simulated optical  
image



WV-1 image



TS-X image



Simulated SAR  
image

# Single building extraction from DSM

1.FK\_LS

2.FK\_haus

3.FK\_road

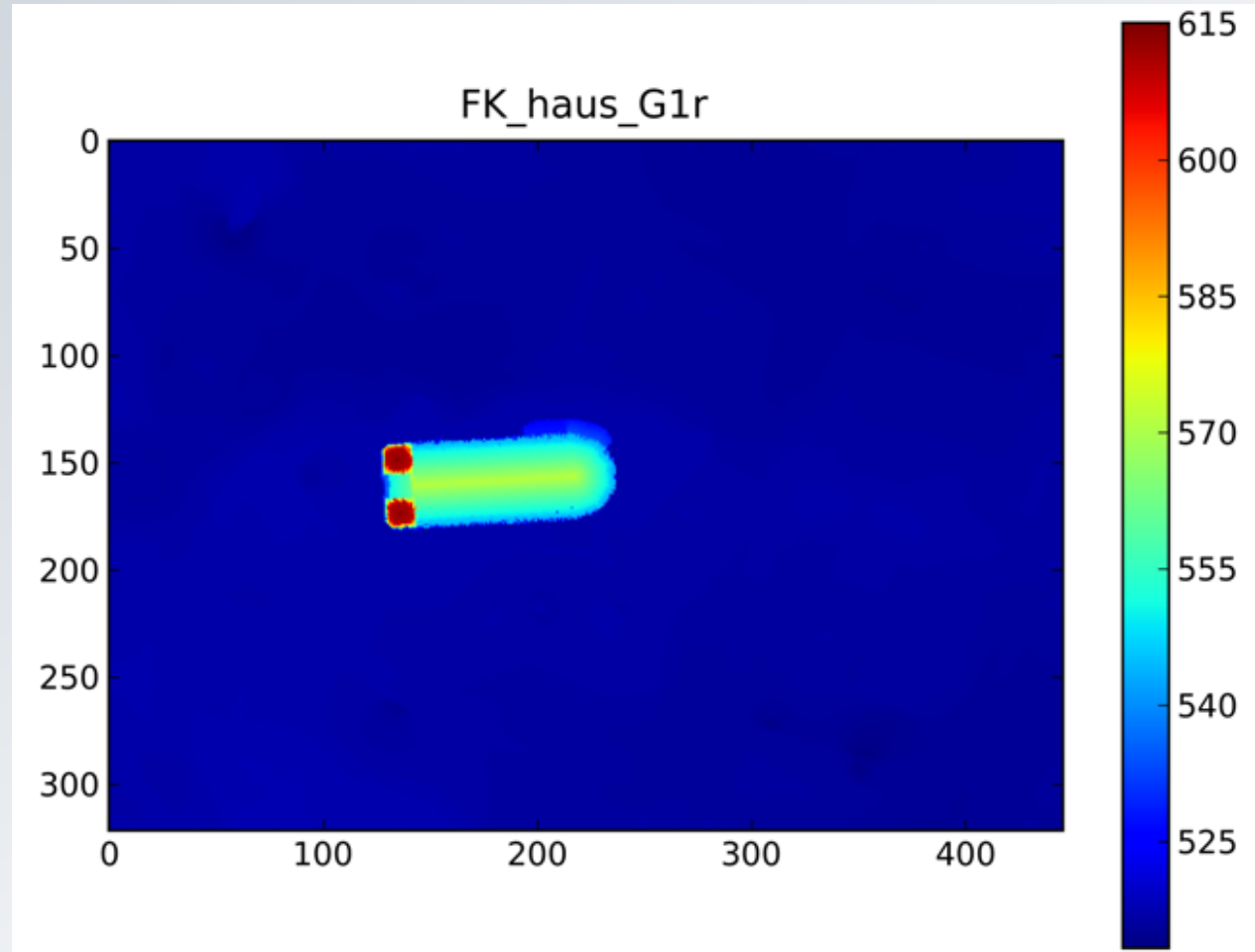
4.FK\_road\_median

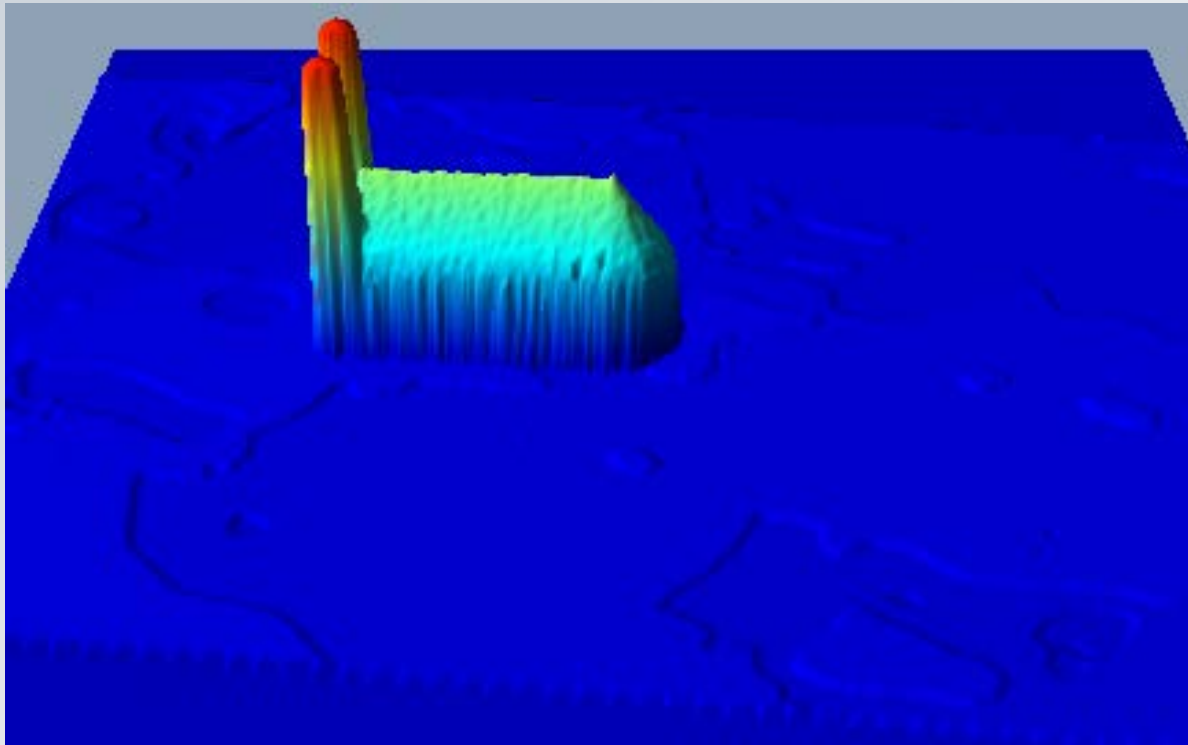
5.FK\_road\_median\_idw

6.FK\_haus\_G1m

7.FK\_haus\_G1

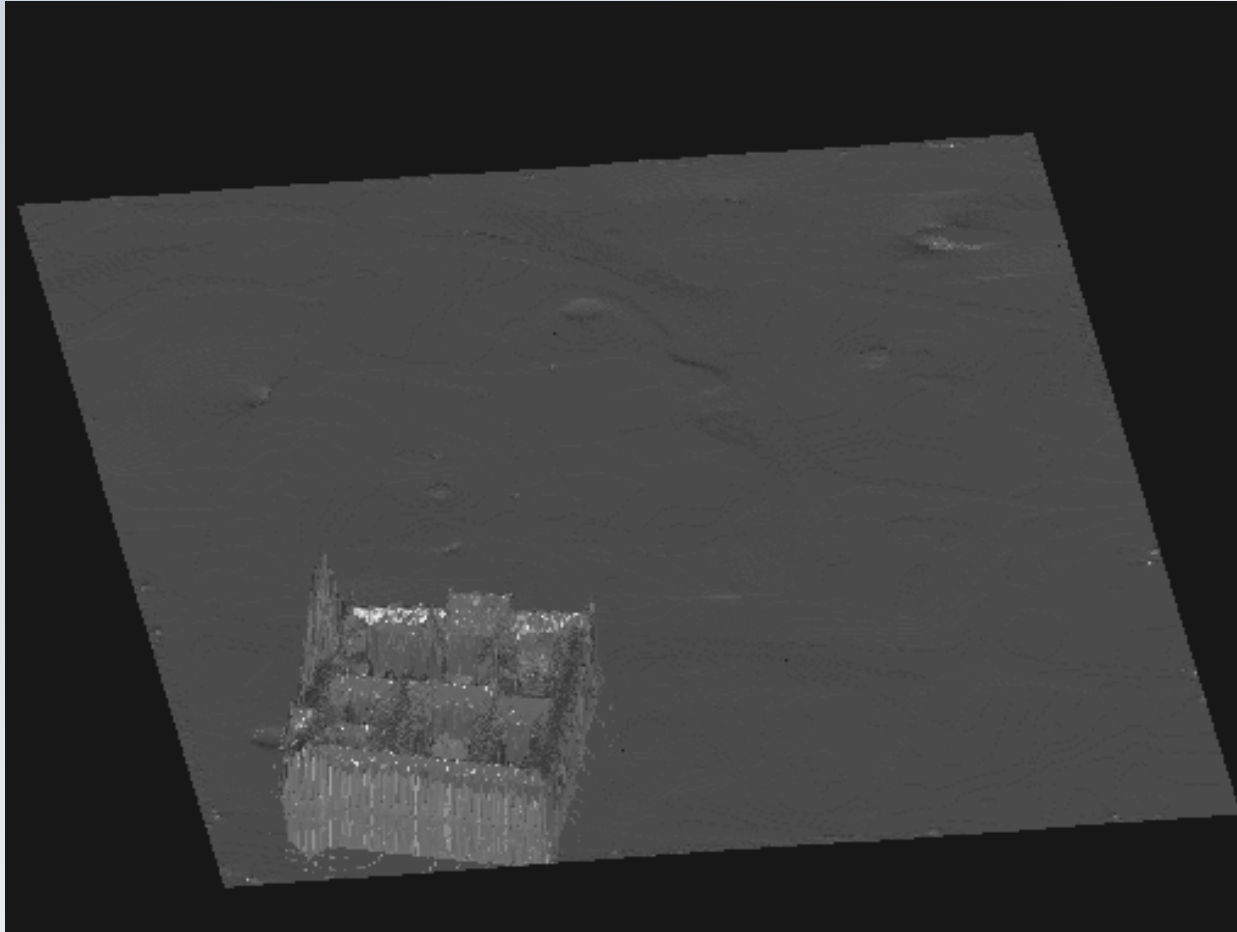
8.FK\_haus\_G1r





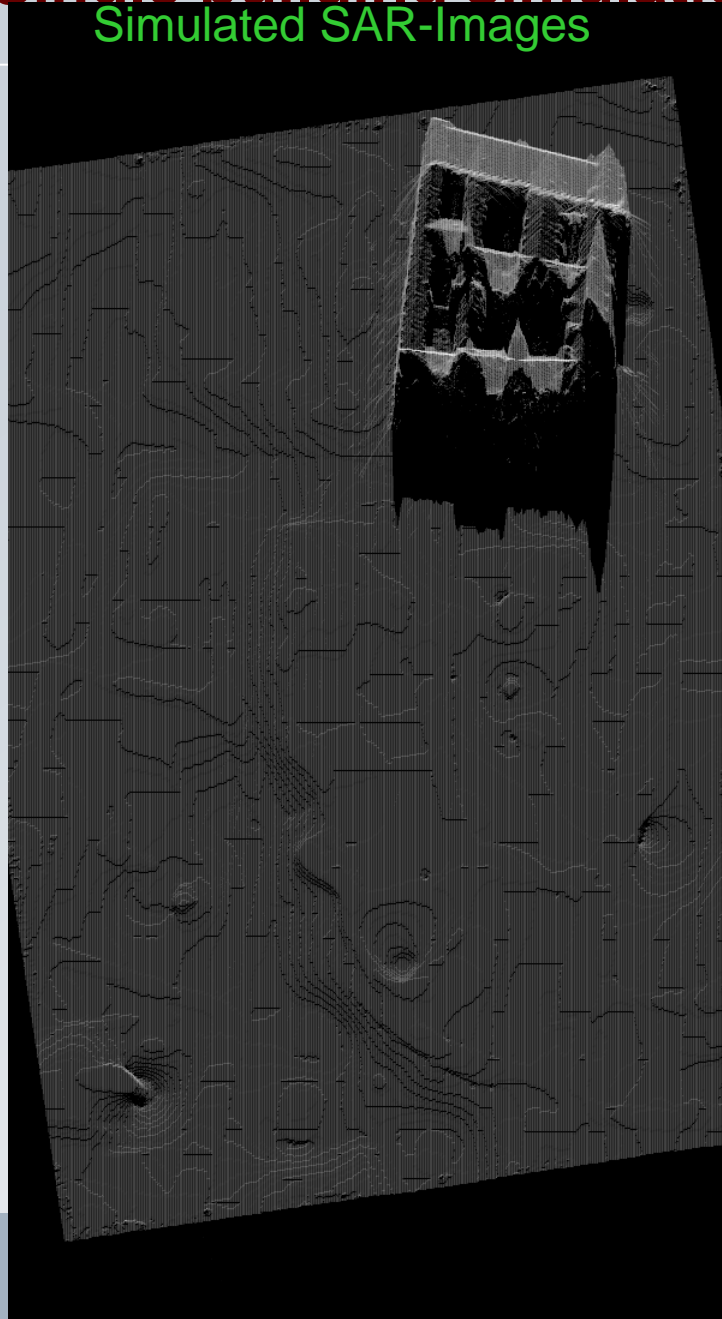
DEM + single building model

# Single building simulation in optical image





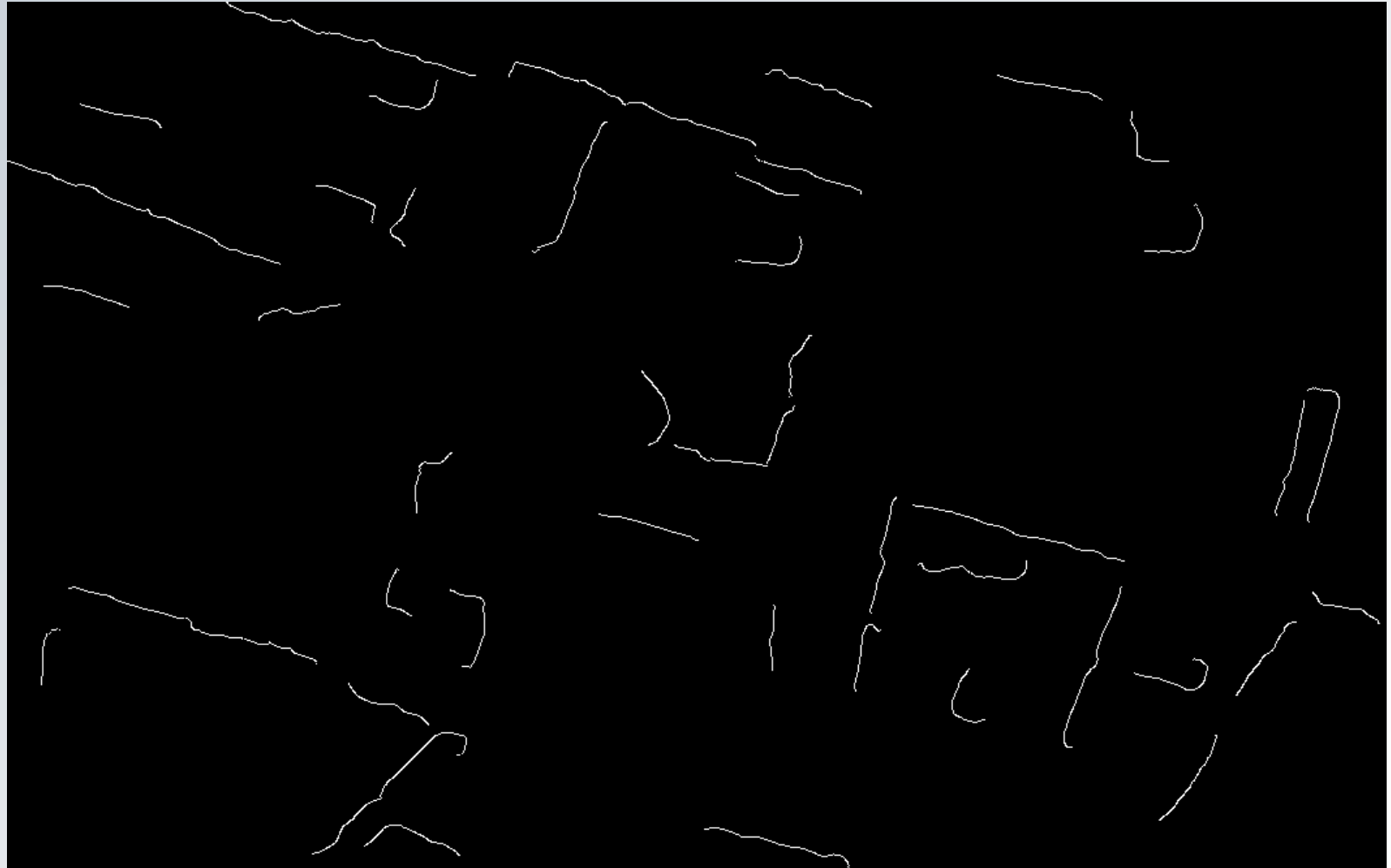
# Single building simulation in SAR image



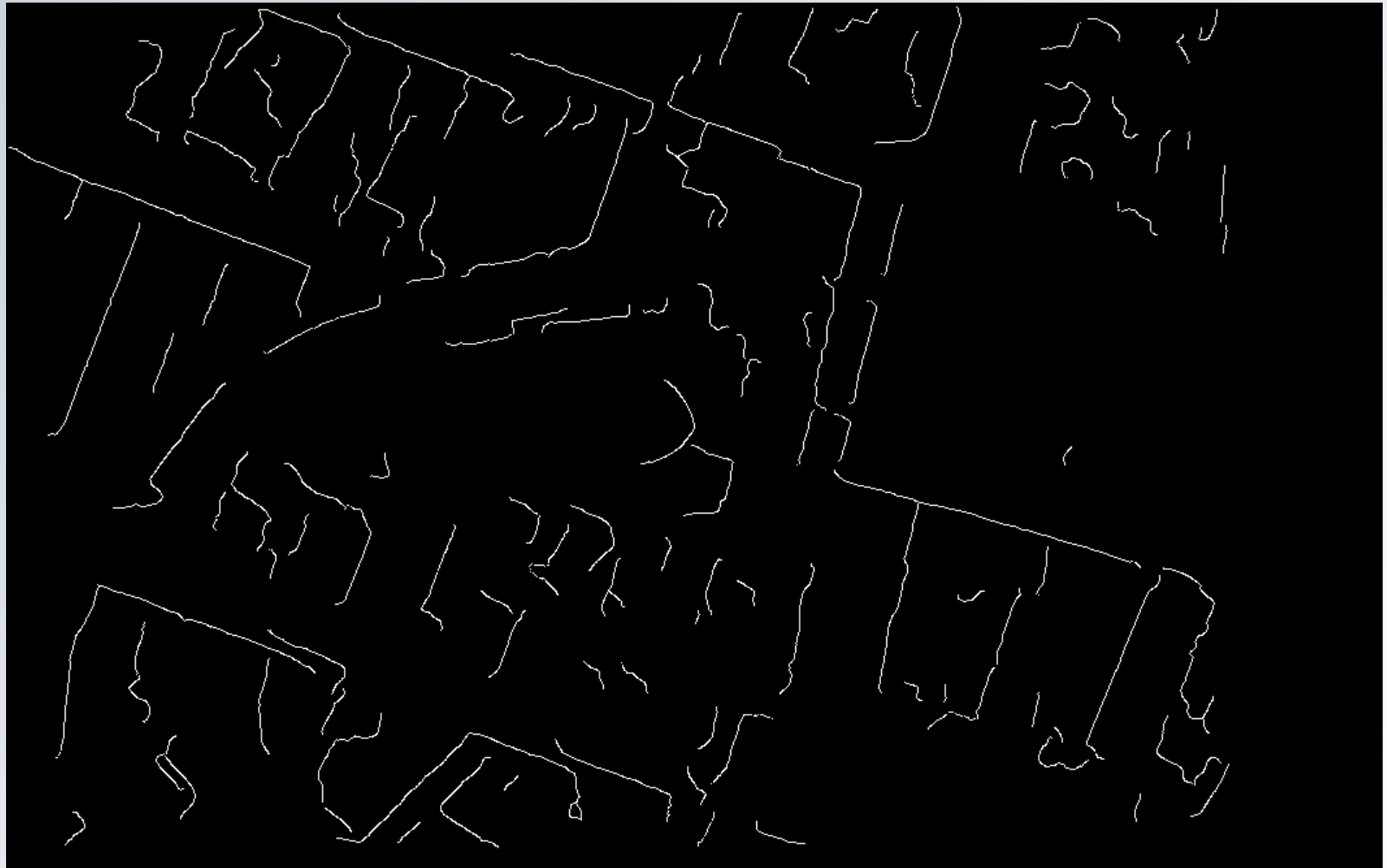
azimuth  
↓  
range



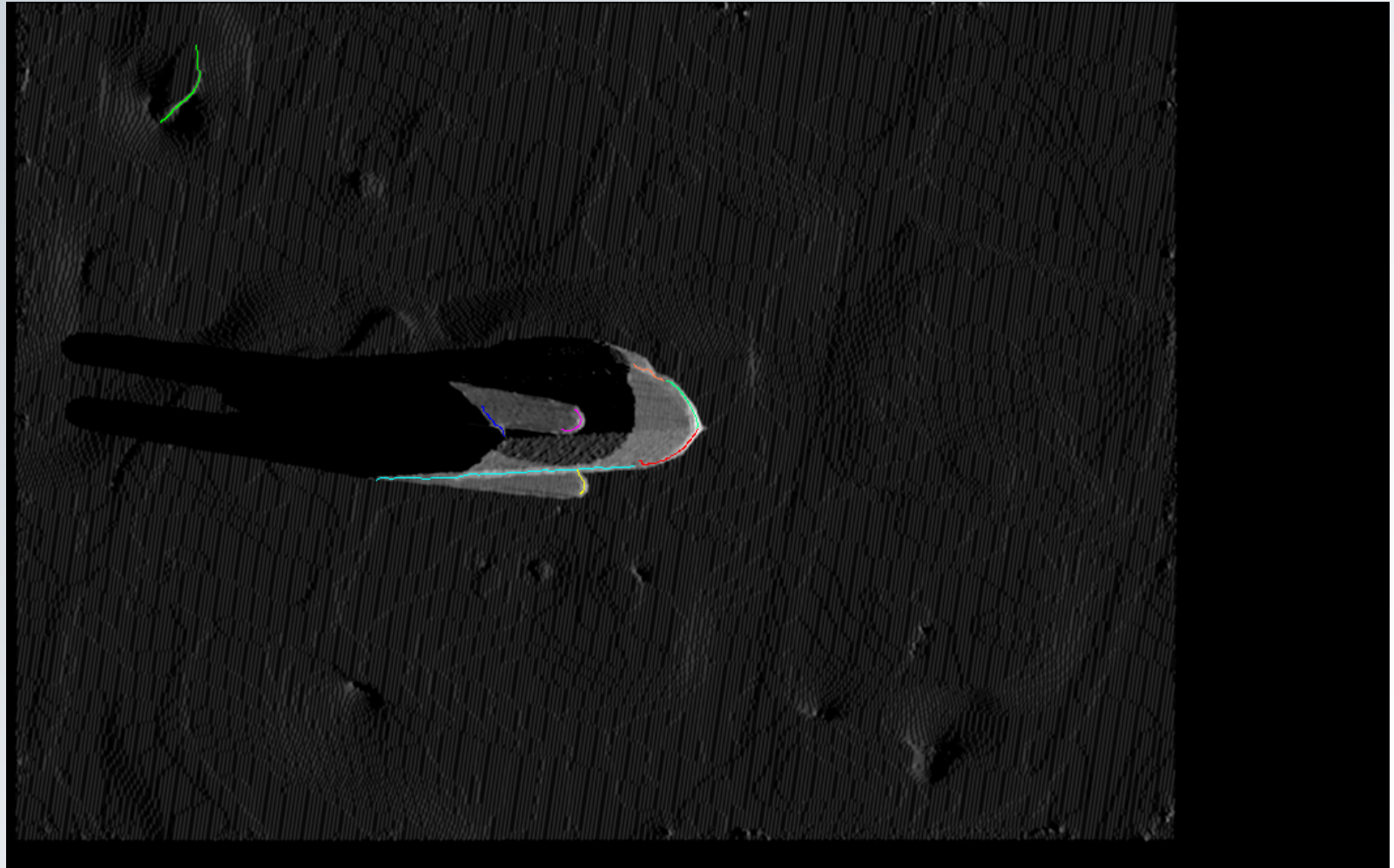
# Line extraction in TS-X image



# Line extraction in simulated image



# Line extraction for single building



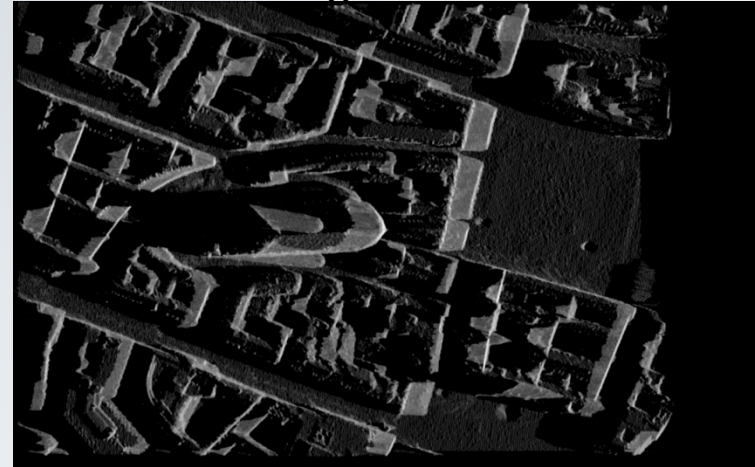


# Extracted lines

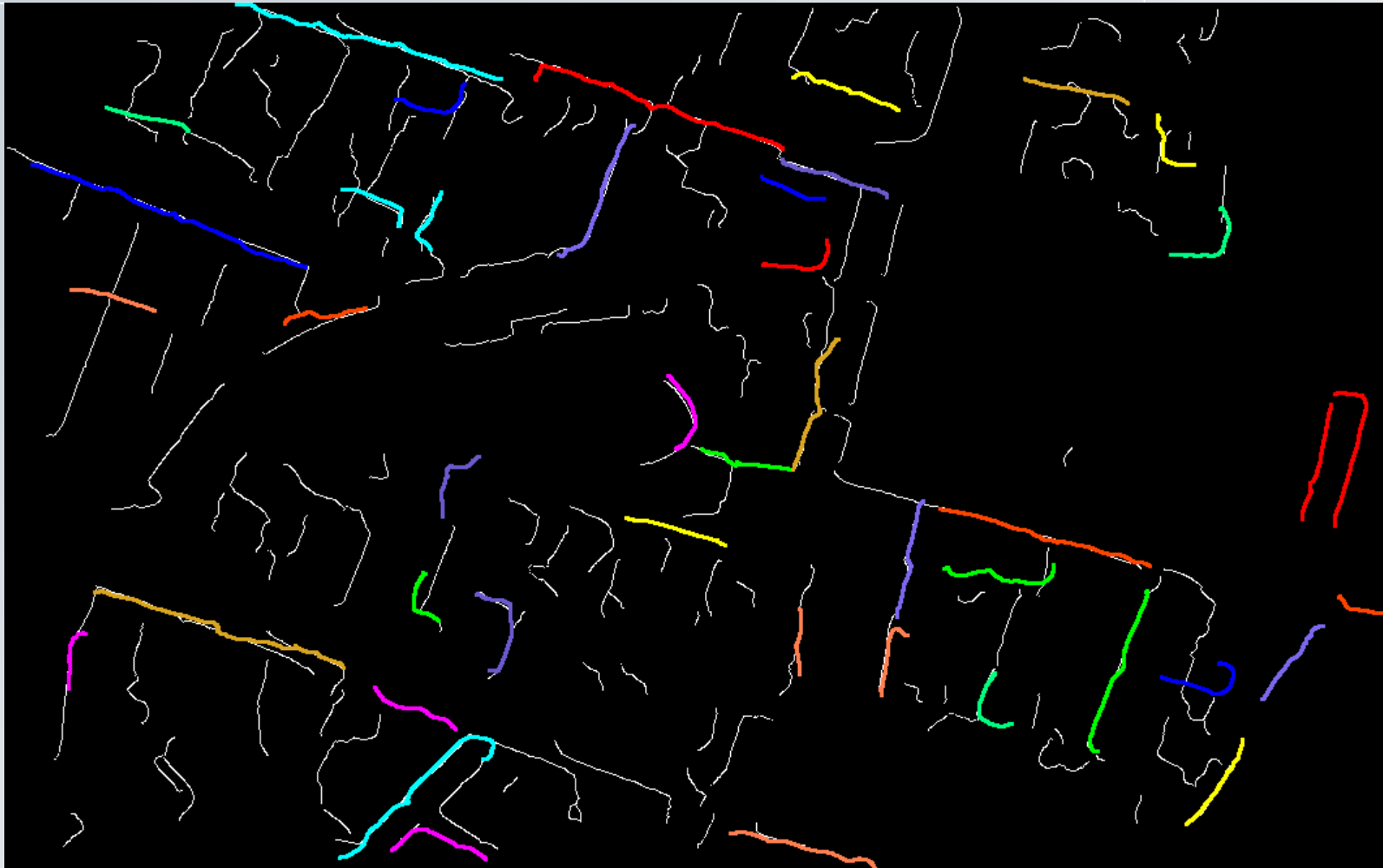
TSX image



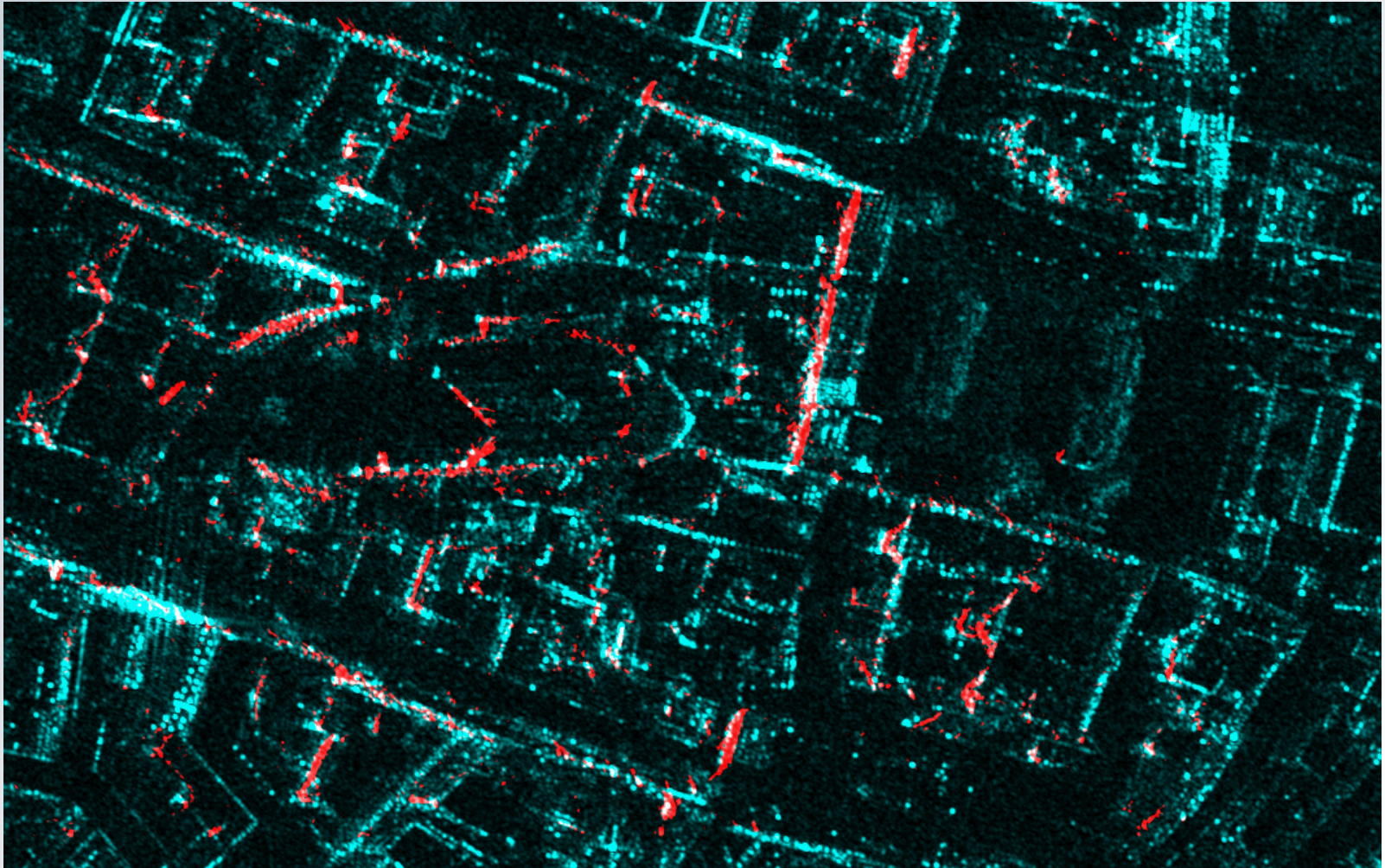
Simulated image



# Lines matching



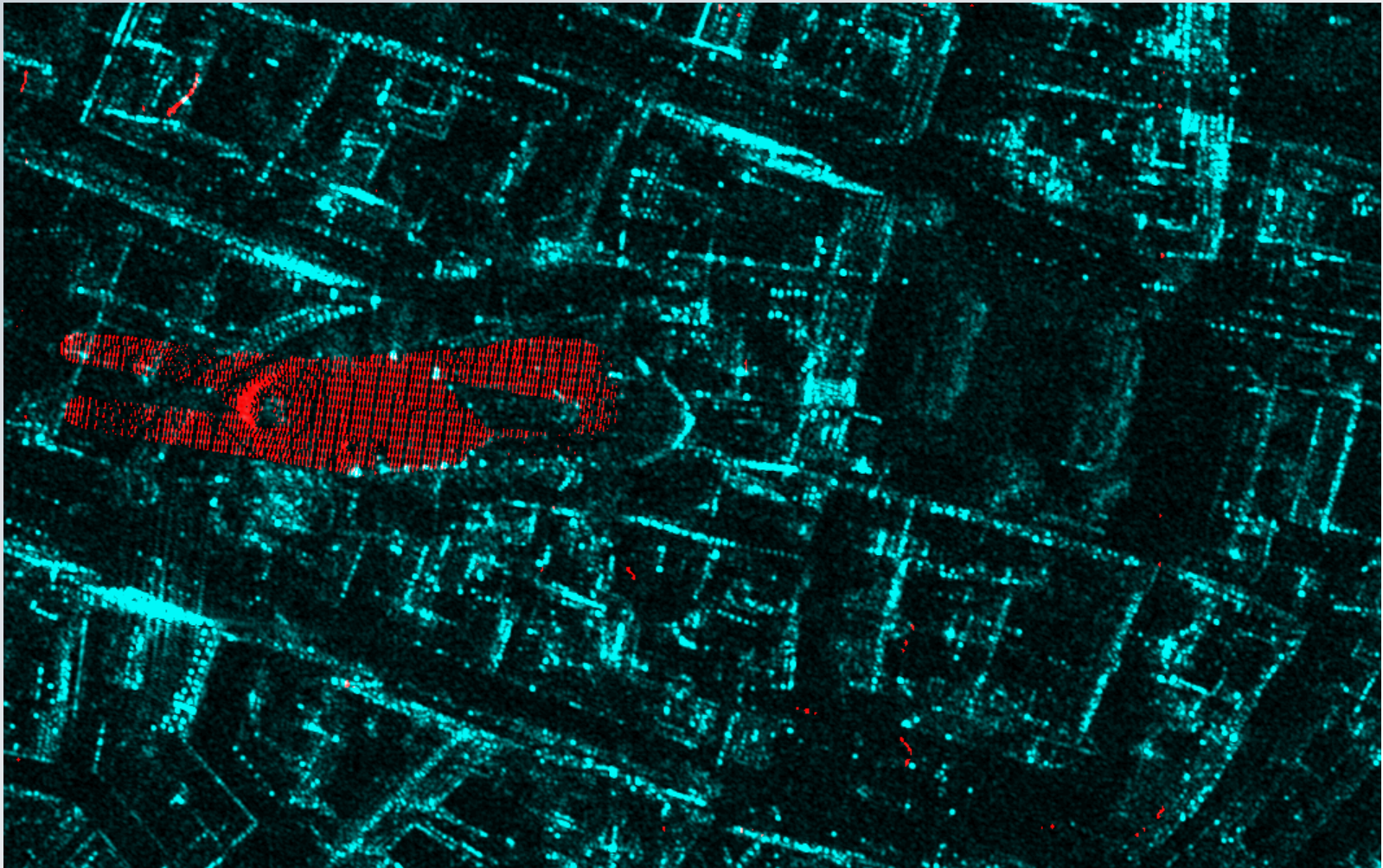
Lines from TSX (highlighted in colour)  
Lines from simulated image (white)



TSX (cyan), Simulated image (red)



# Single building interpretation



TSX (cyan), reflection and shadow area of single building model (red)



## Pre-processing

Orthogonal acquisition geometry  
to minimize displacement effects [6]

Ortho-rectification

DEM/DSM [7]

optical data enhancement using TS-X GCPs [2]

Co-registration of optical/SAR data

using mutual information [3]

Pan-sharpening of multi-spectral and panchromatic optical data

General Fusion Framework [4, 5]

De-speckling of SAR imagery

Simulation of SAR data (layover, shadow) [10]

## Feature Extraction

Gabor texture

## Classification/Mapping

INFOFUSE framework [8]

## Change Detection

using DSM and SAR simulation

# Change Detection using Simulation

shadow  
not shadow

1. TSX image

2. Coregist. geocoded  
simulated image

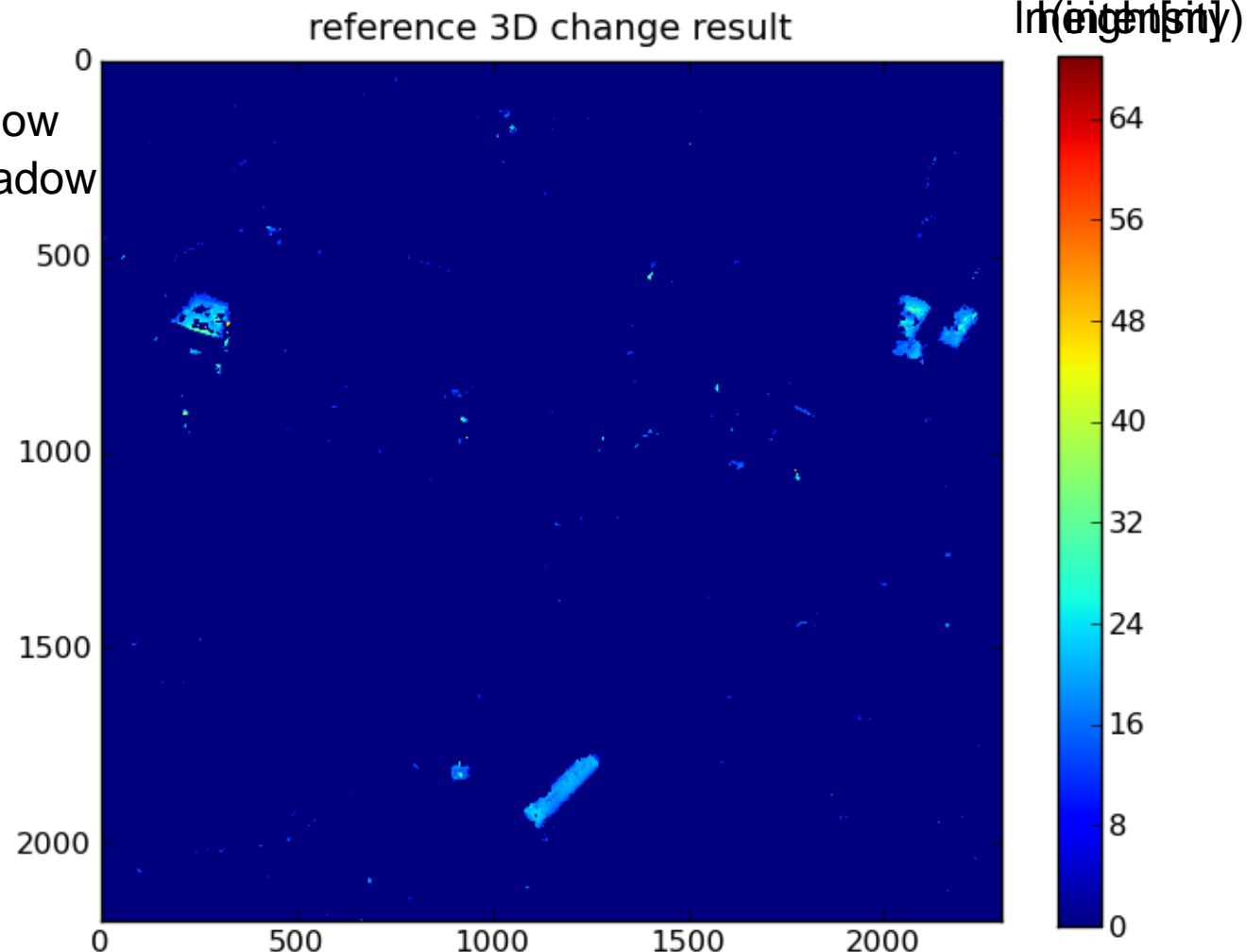
3. Shadow of simu. Img.

4. Corresponding mask  
of TSX image

5. (4 after thresholding)

6. (5 after median filter)

7. Reference: 3D change  
result [Tian 2010]



- What is needed for successful optical/SAR data fusion especially for VHR and urban area?
  - Data acquisition planning
    - Different SAR orbits (ascending, descending)
    - Different SAR incidence angles
    - Multi-temporal aspect
  - Data preparation
    - Accurate Digital Surface Model DSM (including buildings etc)
    - Orthorectification excluding layover and shadow areas (e.g. simulation), using high SAR location accuracy
    - Co-registration multi-sensor data (e.g. mutual information)
    - Feature extraction (e.g. SAR texture in slant geometry) and selection

- Which DSM quality is required or sufficient?
- Unmixing layover areas using multi-temporal SAR acquisitions
- Filling SAR shadow areas using optical acquisitions
- How many data are needed to obtain gapless orthoimage?
- Which data fusion method?
- How to assess quality?
- Applications:
  - Classification
  - Change Detection



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